

# Probabilistic Systems and Bisimulation

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# Outline

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- 9 Games for bisimulation
- 10 Concluding remarks

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- a set of *labels* or *actions*,  $L$  or  $\mathcal{A}$  and
- a transition relation  $\subseteq S \times \mathcal{A} \times S$ , usually written

$$\rightarrow_a \subseteq S \times S.$$

The transitions could be indeterminate (nondeterministic).

# Markov Chains

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- A Markov chain is just a probabilistic automaton; if we add labels we get a PTS.
- The key property is that the transition probability from  $s$  to  $s'$  only depends on  $s$  and  $s'$  and not on the past history of how it got there. This is what allows the probabilistic data to be given as a single matrix  $T$ .

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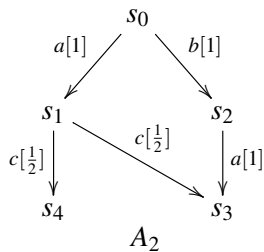
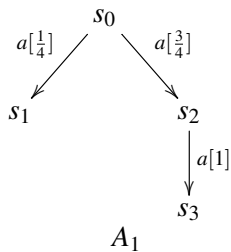
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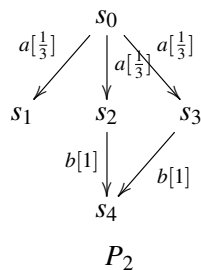
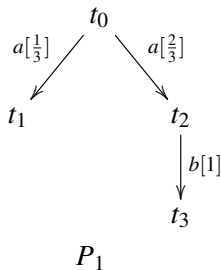
- The model is *reactive*: All probabilistic data is *internal* - no probabilities associated with environment behaviour.

## Examples of PTSs



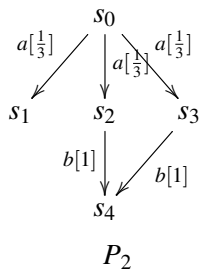
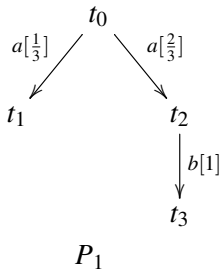
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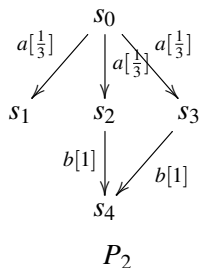
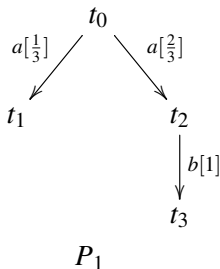


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# Bisimulation for PTS: Larsen and Skou

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- Should  $s_0$  and  $t_0$  be bisimilar?
- Yes, but we need to add the probabilities.

# The Official Definition

- Let  $\mathcal{S} = (S, L, T_a)$  be a PTS. An equivalence relation  $R$  on  $S$  is a **bisimulation** if whenever  $sRs'$ , with  $s, s' \in S$ , we have that for all  $a \in \mathcal{A}$  and every  $R$ -equivalence class,  $A$ ,  $T_a(s, A) = T_a(s', A)$ .

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- The notation  $T_a(s, A)$  means “the probability of starting from  $s$  and jumping to a state in the set  $A$ .”
- Two states are bisimilar if there is some bisimulation relation  $R$  relating them.

# What are labelled Markov processes?

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- All probabilistic data is *internal* - no probabilities associated with environment behaviour.
- We observe the interactions - not the internal states.
- **In general, the state space of a labelled Markov process may be a *continuum*.**



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Model and reason about systems with *continuous* state spaces or continuous time evolution or both.

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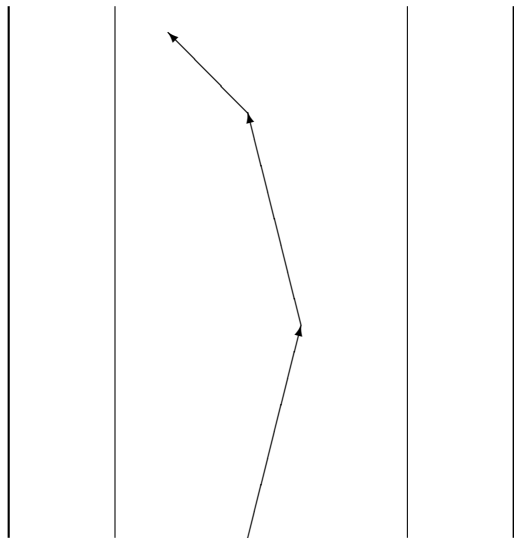
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- performance modelling,
- continuous time systems,
- probabilistic process algebra with recursion.

# An Example of a Continuous-State System



**a** - turn left

**b** - turn right

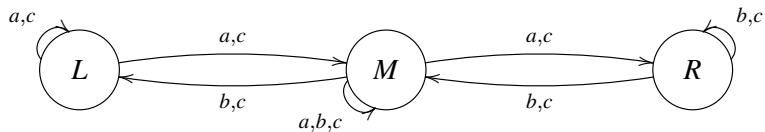
**c** - straight

# Actions

$a$  - turn left,  $b$  - turn right,  $c$  - keep on course

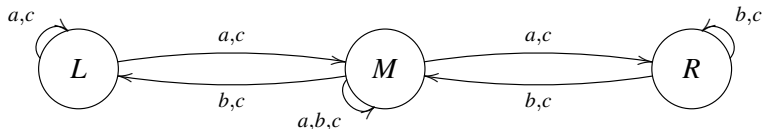
The actions move the craft sideways with some probability distributions on how far it moves. The craft may “drift” even with  $c$ . The action  $a$  ( $b$ ) must be disabled when the craft is too near the left (right) boundary.

# Schematic of Example





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- This picture is misleading: unless very special conditions hold the process cannot be compressed into an *equivalent* (?) finite-state model. In general, the transition probabilities should depend on the position.

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- Can be used for reasoning - much better if we could have a finite-state version.
- Why not discretize right away and never worry about the continuous case? Because we lose the ability to *refine* the model later.
- A better model would be to base it on rewards and think about finding optimal policies as in AI literature.

## Recap of Markov Kernels

- A *Markov kernel* is a function  $h : S \times \Sigma \rightarrow [0, 1]$  with (a)  $h(s, \cdot) : \Sigma \rightarrow [0, 1]$  a (sub)probability measure and (b)  $h(\cdot, A) : S \rightarrow [0, 1]$  a measurable function.

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- Though apparently asymmetric, these are the stochastic analogues of binary relations
- and the uncountable generalization of a matrix.



## Formal Definition of LMPs

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- $\forall s : S. \lambda A : \Sigma. \tau_\alpha(s, A)$  is a subprobability measure  
and
- $\forall A : \Sigma. \lambda s : S. \tau_\alpha(s, A)$  is a measurable function.

# Larsen-Skou Bisimulation

- Let  $\mathcal{S} = (S, i, \Sigma, \tau)$  be a labelled Markov process. An equivalence relation  $R$  on  $S$  is a **bisimulation** if whenever  $sRs'$ , with  $s, s' \in S$ , we have that for all  $a \in \mathcal{A}$  and every  $R$ -closed measurable set  $A \in \Sigma$ ,  $\tau_a(s, A) = \tau_a(s', A)$ .  
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Two states are bisimilar if they are related by a bisimulation relation.
- Can be extended to bisimulation between two different **LMPs**.

# Logical Characterization



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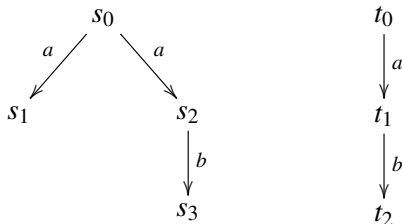
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- Two systems are bisimilar iff they obey the same formulas of  $\mathcal{L}$ .  
[DEP 1998 LICS, I and C 2002]

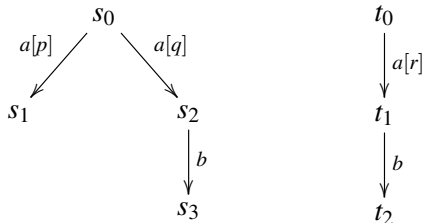
# That cannot be right?



Two processes that cannot be distinguished without negation.  
 The formula that distinguishes them is  $\langle a \rangle (\neg \langle b \rangle \top)$ .

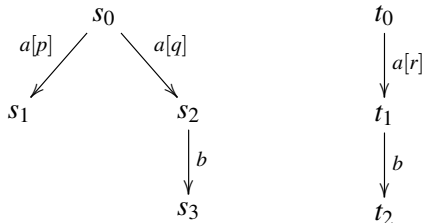


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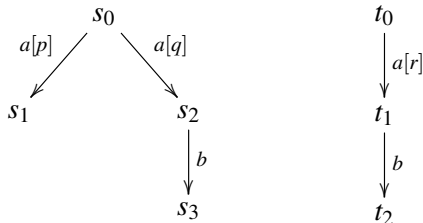
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- If  $p + q < r$  or  $p + q > r$  we can easily distinguish them.
- If  $p + q = r$  and  $p > 0$  then  $q < r$  so  $\langle a \rangle_r \langle b \rangle_1 \top$  distinguishes them.

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- Use Dynkin's lemma to show that we get a well defined measure on the  $\sigma$ -algebra generated by such sets and the above equality holds.
- Use special properties of analytic spaces to show that this  $\sigma$ -algebra is the same as the original  $\sigma$ -algebra.

# The Easy Direction

- Let  $R$  be a bisimulation relation on an LMP  $(S, \Sigma, \tau_a)$ . We prove by induction on  $\phi$  that  $\forall \phi \in \mathcal{L}$

$$\forall s, s' \in S. sRs' \Rightarrow s \models \phi \Leftrightarrow s' \models \phi.$$



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- $\wedge$  is obvious from Inductive Hypothesis.
- For  $\phi = \langle a \rangle_q \psi$  we have that  $\llbracket \psi \rrbracket$  is  $R$ -closed from inductive hypothesis. Thus

$$\tau_a(s, \llbracket \psi \rrbracket) = \tau_a(s', \llbracket \psi \rrbracket)$$

and thus  $sRs' \Rightarrow s \models \phi \Leftrightarrow s' \models \phi$ .

## Digression on Analytic Spaces

- An analytic set  $A$  is the image of a Polish space  $X$  (or a Borel subset of  $X$ ) under a continuous (or measurable) function  $f : X \rightarrow Y$ , where  $Y$  is Polish. If  $(S, \Sigma)$  is a measurable space where  $S$  is an analytic set in some ambient topological space and  $\Sigma$  is the Borel  $\sigma$ -algebra on  $S$ .

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- Analytic sets do not form a  $\sigma$ -algebra but they are in the completion of the Borel algebra under **any** measure. [Universally measurable.]
- Regular conditional probability densities can be defined on analytic spaces.

## Amazing Facts about Analytic Spaces

- Given  $A$  an analytic space and  $\sim$  an equivalence relation such that there is a *countable* family of real-valued measurable functions  $f_i : S \rightarrow \mathbf{R}$  such that

$$\forall s, s' \in S. s \sim s' \iff \forall f_i. f_i(s) = f_i(s')$$

then the quotient space  $(Q, \Omega)$  - where  $Q = S / \sim$  and  $\Omega$  is the finest  $\sigma$ -algebra making the canonical surjection  $q : S \rightarrow Q$  measurable - is also analytic.

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- If an analytic space  $(S, \Sigma)$  has a sub- $\sigma$ -algebra  $\Sigma_0$  of  $\Sigma$  which separates points and is countably generated then  $\Sigma_0$  is  $\Sigma$ ! The Unique Structure Theorem (UST).



# The big picture

- 1 We have LMP  $(S, \Sigma, \mathbf{L}, \tau_a)$  and we want to quotient by  $\simeq$  where  $s \simeq s'$  if they agree on all formulas of the logic.

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- 3 Why?
- 4 In lieu of an answer: maps between LMP's satisfying the above condition are called “zigzags” and bisimulation can be defined as the existence of a span of zigzags.

## $\rho$ is well defined - I

- Easy to check that  $q^{-1}(q(\llbracket \phi \rrbracket)) = \llbracket \phi \rrbracket$ :

$s \in q^{-1}(q(\llbracket \phi \rrbracket))$  implies that  $q(s) \in q(\llbracket \phi \rrbracket)$ , i.e.  $\exists s' \in \llbracket \phi \rrbracket . s \simeq s'$ , so  $s \models \phi$  so  $s \in \llbracket \phi \rrbracket$ .

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- Thus the  $\sigma$ -algebra generated -say,  $\Lambda$  - by  $q(\llbracket\phi\rrbracket)$  is a sub- $\sigma$ -algebra of  $\Omega$ .
- $\Lambda$  is countably generated and separates points so by UST it is  $\Omega$ .  
 Thus  $q(\llbracket\phi\rrbracket)$  generates  $\Omega$ .



## $\rho$ is well defined - II

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- Thus  $\tau_a(s, q^{-1}(q(\llbracket\phi\rrbracket))) = \tau_a(s', q^{-1}(q(\llbracket\phi\rrbracket)))$  and hence  $\rho$  is well defined. We have  $\rho_a(q(s), B) = \tau_a(s, q^{-1}(B))$ .

## Finishing the Argument

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$$\begin{aligned}\tau_a(s, X) &= \tau_a(s, q^{-1}(q(X))) = \rho_a(q(s), q(X)) = \\ &\rho_a(q(s'), q(X)) = \tau_a(s', q^{-1}(q(X))) = \tau_a(s', X).\end{aligned}$$

# Simulation

Let  $\mathcal{S} = (\mathcal{S}, \Sigma, \tau)$  be a labelled Markov process. A preorder  $R$  on  $\mathcal{S}$  is a **simulation** if whenever  $sRs'$ , we have that for all  $a \in \mathcal{A}$  and every  $R$ -closed measurable set  $A \in \Sigma$ ,  $\tau_a(s, A) \leq \tau_a(s', A)$ . We say  $s$  is simulated by  $s'$  if  $sRs'$  for some simulation relation  $R$ .

## Logic for simulation?

- The logic used in the characterization has no negation, not even a limited negative construct.



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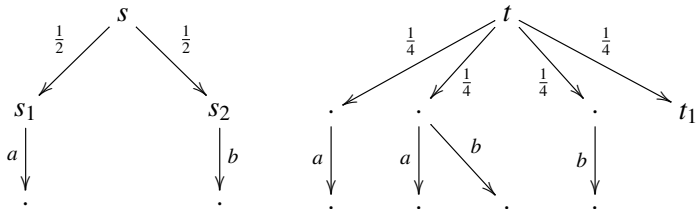
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- What about the converse?

# Counter example!

In the following picture,  $t$  satisfies all formulas of  $\mathcal{L}$  that  $s$  satisfies but  $t$  does not simulate  $s$ .



All transitions from  $s$  and  $t$  are labelled by  $a$ .

## Counter example (contd.)

- A formula of  $\mathcal{L}$  that is satisfied by  $t$  but not by  $s$ .

$$\langle a \rangle_0 (\langle a \rangle_0 \top \wedge \langle b \rangle_0 \top).$$

## Counter example (contd.)

- A formula of  $\mathcal{L}$  that is satisfied by  $t$  but not by  $s$ .

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- A formula with disjunction that is satisfied by  $s$  but not by  $t$ :

$$\langle a \rangle_{\frac{3}{4}} (\langle a \rangle_0 \top \vee \langle b \rangle_0 \top).$$

# A logical characterization for simulation

- The logic  $\mathcal{L}$  does **not** characterize simulation. One needs disjunction.

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An **LMP**  $s_1$  simulates  $s_2$  if and only if for every formula  $\phi$  of  $\mathcal{L}_\vee$  we have

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- The original proof uses domain theory and only works for finitely many labels.
- New proof, with Nathanaël Fijalkow and Bartek Klin, works with countably many labels and uses topology.

# Bartek Klin and Nathanaël Fijalkow

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- Spoiler can only win if Duplicator is stuck. For example if  $C$  is all of  $S$ .
- $s$  and  $t$  are bisimilar if and only if Duplicator has a winning strategy.

# Other Logics

$$\mathcal{L}_{\text{Can}} := \mathcal{L}_0 \mid \text{Can}(a)$$

$$\mathcal{L}_{\Delta} := \mathcal{L}_0 \mid \Delta_a$$

$$\mathcal{L}_{\neg} := \mathcal{L}_0 \mid \neg\phi$$

$$\mathcal{L}_{\vee} := \mathcal{L}_0 \mid \phi_1 \vee \phi_2$$

$$\mathcal{L}_{\wedge} := \mathcal{L}_{\neg} \mid \bigwedge_{i \in \mathbf{N}} \phi_i$$

where

$s \models \text{Can}(a)$  to mean that  $\tau_a(s, S) > 0$ ;

$s \models \Delta_a$  to mean that  $\tau_a(s, S) = 0$ .

We need  $\mathcal{L}_{\vee}$  to characterise simulation.



# Conclusions

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- Why did the proof require so many subtle properties of analytic spaces? There is a more general definition of bisimulation for which the logical characterisation proof is “easy” but to prove that that definition coincides with this one in analytic spaces requires roughly the same proof as that given here.
- Recently, we showed that if there are *uncountably many labels* then the logical characterization of bisimulation fails.
- However, if we introduce a topology on the space of labels and a continuity assumption, we can regain the logical characterization result.