
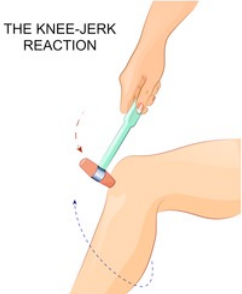


RL: Policy Gradient -- Actor-Critic Algos

How do we decide what to do?

- Emotions/Intuition  $V_t(s)$ $Q_t(s, a)$

- Thinking  $S_{t+1} = M(S_t, A_t, \theta)$

- Reflexes/Habits  $A_t = \pi(S_t, \theta)$

Policy Approximation

$\pi(a|s, \theta)$  We want to learn this directly!

- Policy = a function from state to action
 - How does the agent select actions?
 - In such a way that it can be affected by learning?
 - In such a way as to assure exploration?
- Approximation: there are too many states and/or actions to represent all policies
 - To handle large/continuous action spaces

Episodic policy gradients algorithm

Policy Gradient Theorem (PGT):

$$\nabla_{\theta} J_{\theta}(\pi) = \mathbb{E}_{\pi} \left[\sum_{t=0}^T \gamma^t q_{\pi}(S_t, A_t) \nabla_{\theta} \log \pi(A_t | S_t) \right]$$

- ▶ We can sample this, given a whole episode
- ▶ Typically, people pull out the sum, and split up this into separate gradients, e.g.,

$$\Delta \theta_t = \gamma^t G_t \nabla_{\theta} \log \pi(A_t | S_t)$$

such that $\mathbb{E}_{\pi} [\sum_t \Delta \theta_t] = \nabla_{\theta} J_{\theta}(\pi)$

- ▶ Typically, people ignore the γ^t term, use $\Delta \theta_t = G_t \nabla_{\theta} \log \pi(A_t | S_t)$
- ▶ This is actually okay-ish — we just partially pretend on each step that we could have started an episode in that state instead. Or if we use $\gamma=1$, this is also ok. (alternatively, view it as a slightly biased gradient)

REINFORCE (Monte-Carlo)

$$\nabla_{\boldsymbol{\theta}} J_{\boldsymbol{\theta}}(\pi) = \mathbb{E}_{\pi} \left[\sum_{t=0}^T (\gamma^t G_t) \nabla_{\boldsymbol{\theta}} \log \pi(A_t | S_t) \right]$$

REINFORCE: Monte-Carlo Policy-Gradient Control (episodic) for π_*

Input: a differentiable policy parameterization $\pi(a|s, \boldsymbol{\theta})$

Algorithm parameter: step size $\alpha > 0$

Initialize policy parameter $\boldsymbol{\theta} \in \mathbb{R}^{d'}$ (e.g., to $\mathbf{0}$)

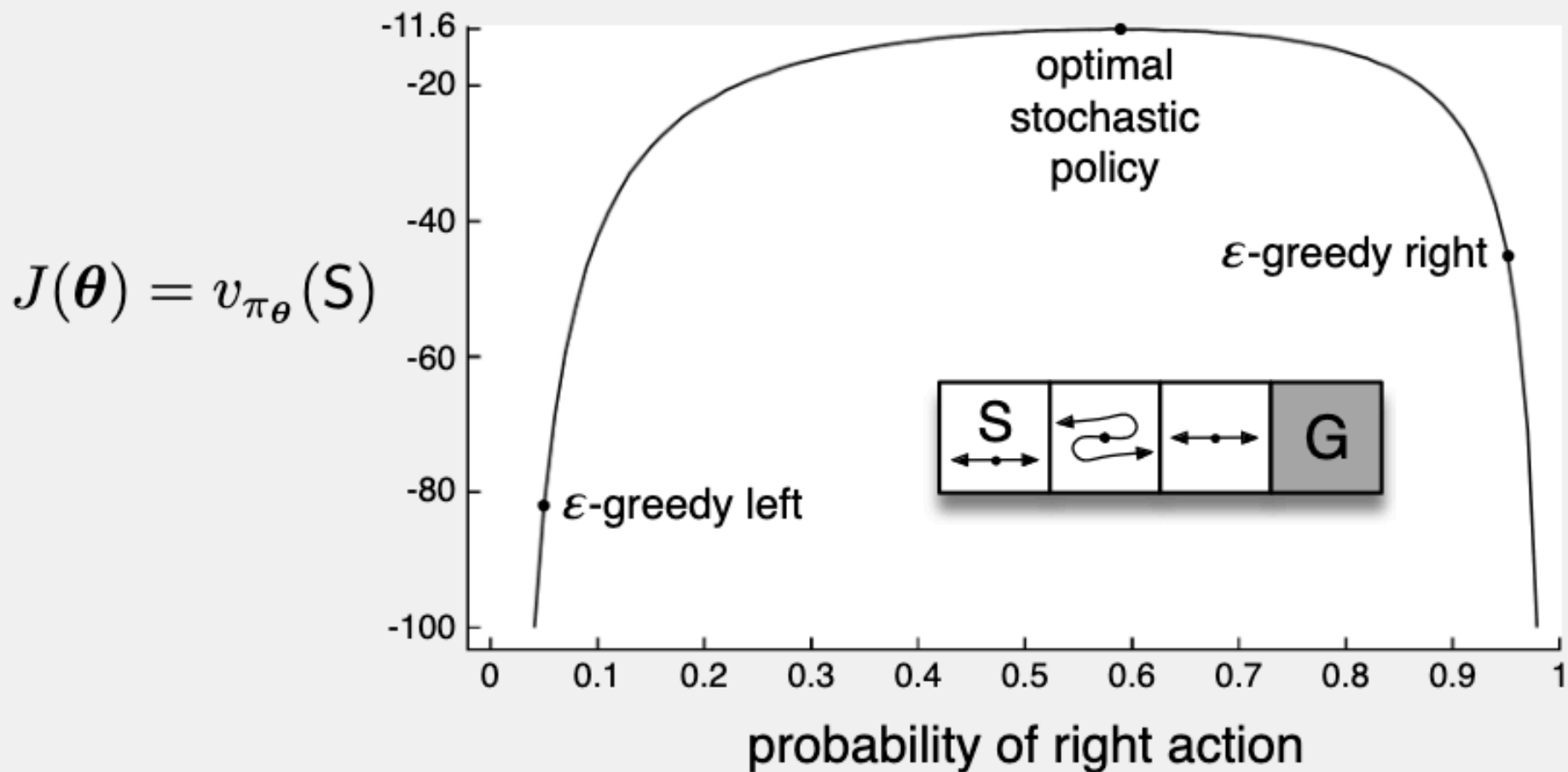
Loop forever (for each episode):

 Generate an episode $S_0, A_0, R_1, \dots, S_{T-1}, A_{T-1}, R_T$, following $\pi(\cdot|\cdot, \boldsymbol{\theta})$

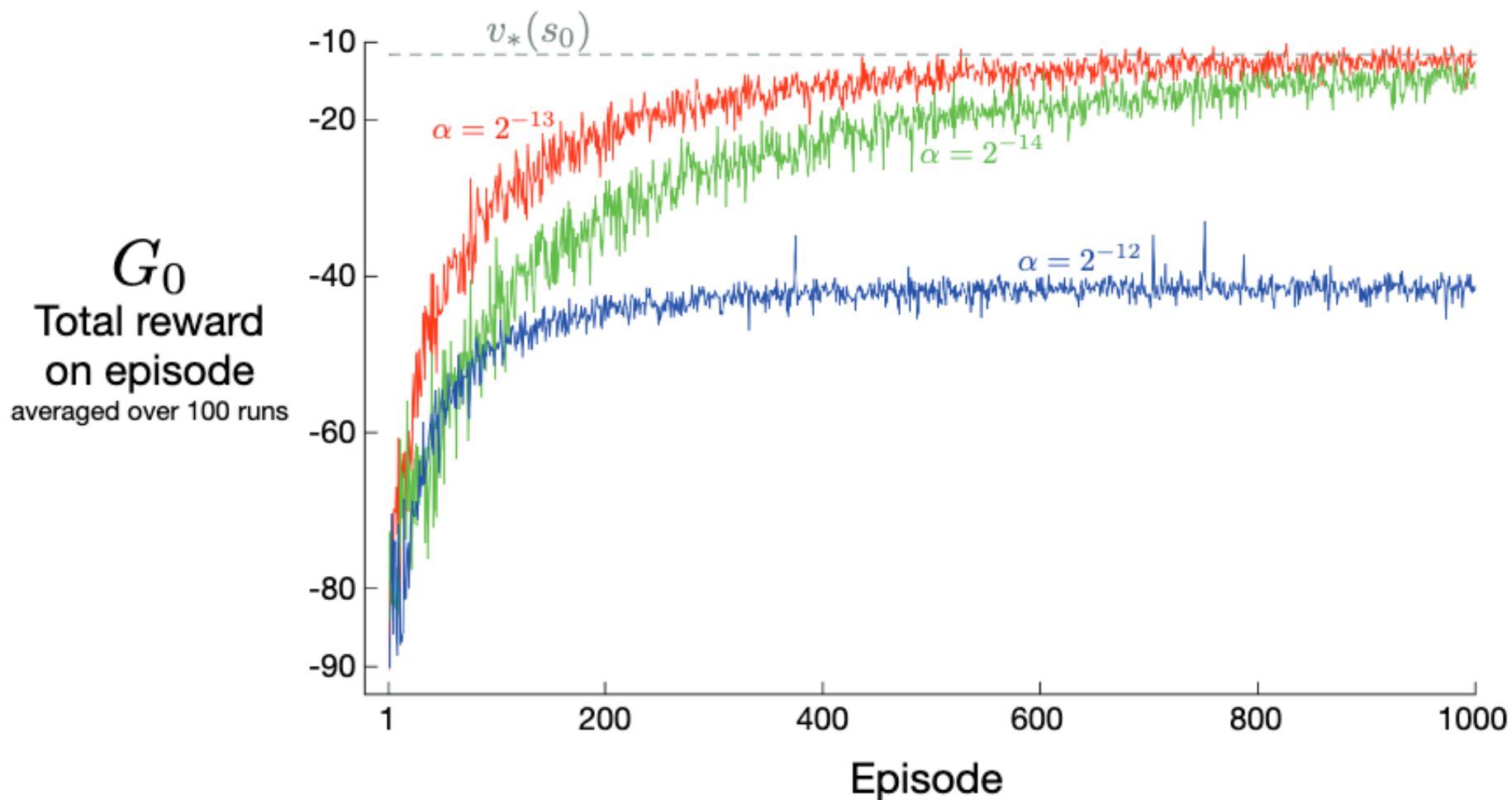
 Loop for each step of the episode $t = 0, 1, \dots, T - 1$:

$$\begin{aligned} G &\leftarrow \sum_{k=t+1}^T \gamma^{k-t-1} R_k && (G_t) \\ \boldsymbol{\theta} &\leftarrow \boldsymbol{\theta} + \alpha \gamma^t G \nabla \ln \pi(A_t | S_t, \boldsymbol{\theta}) \end{aligned}$$

Example: REINFORCE



Example: REINFORCE



Improvements to REINFORCE

$$\nabla_{\theta} J_{\theta}(\pi) = \mathbb{E}_{\pi} \left[\sum_{t=0}^T (\gamma^t G_t) \nabla_{\theta} \log \pi(A_t | S_t) \right]$$

- Can we use our "trick" $\mathbb{E} (b(s) \nabla_{\theta} \log(\pi(a | s, \theta))) = 0$ to improve REINFORCE?

Reducing Variance:

X, Y are two random variables.

$$\bar{X} = \mathbb{E}(X) = 0$$

$$\bar{Y} = \mathbb{E}(Y) \neq 0$$

Using samples of X, Y , I want to estimate: $\mathbb{E}(YX) \equiv J$

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Can I do it with less variance??

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$$\mathbb{E}(YX) = \mathbb{E}[(Y - \bar{Y})X + \bar{Y}X] = \mathbb{E}[(Y - \bar{Y})X] + \bar{Y}\mathbb{E}[X]$$

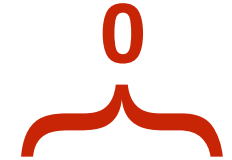
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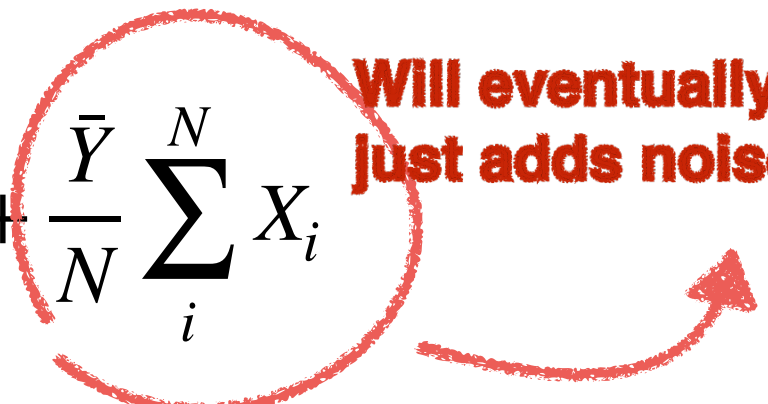
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$$J \approx \frac{1}{N} \sum_i^N (Y_i - \bar{Y})X_i + \frac{\bar{Y}}{N} \sum_i^N X_i$$


**Will eventually go to 0,
just adds noise!**

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Advantage

REINFORCE with baseline:

REINFORCE with Baseline (episodic), for estimating $\pi_{\theta} \approx \pi_*$

Input: a differentiable policy parameterization $\pi(a|s, \theta)$

Input: a differentiable state-value function parameterization $\hat{v}(s, \mathbf{w})$

Algorithm parameters: step sizes $\alpha^{\theta} > 0$, $\alpha^{\mathbf{w}} > 0$

Initialize policy parameter $\theta \in \mathbb{R}^{d'}$ and state-value weights $\mathbf{w} \in \mathbb{R}^d$ (e.g., to $\mathbf{0}$)

Loop forever (for each episode):

 Generate an episode $S_0, A_0, R_1, \dots, S_{T-1}, A_{T-1}, R_T$, following $\pi(\cdot|\cdot, \theta)$

 Loop for each step of the episode $t = 0, 1, \dots, T - 1$:

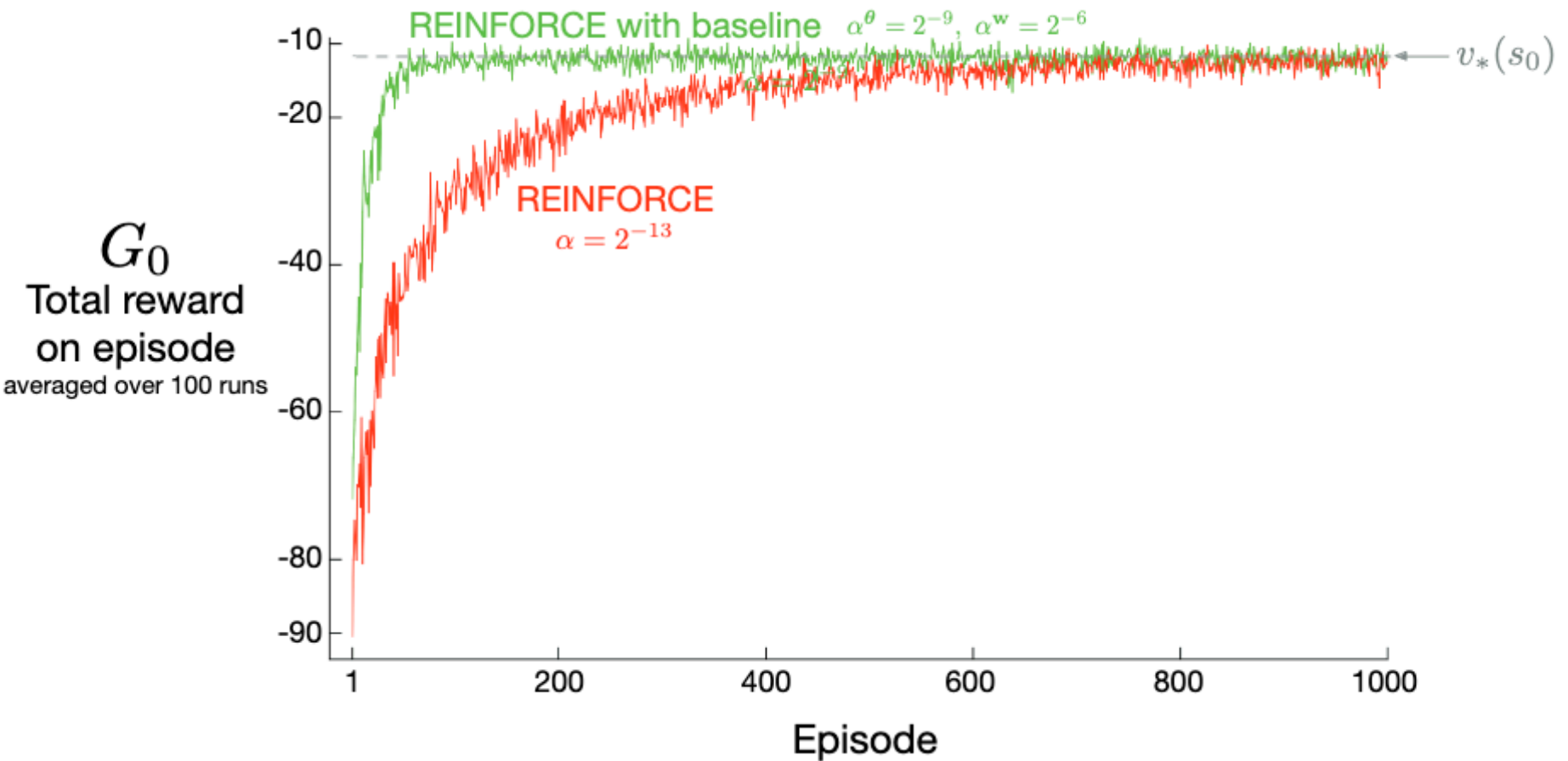
$$G \leftarrow \sum_{k=t+1}^T \gamma^{k-t-1} R_k \tag{G_t}$$

$$\delta \leftarrow G - \hat{v}(S_t, \mathbf{w})$$

$$\mathbf{w} \leftarrow \mathbf{w} + \alpha^{\mathbf{w}} \delta \nabla \hat{v}(S_t, \mathbf{w})$$

$$\theta \leftarrow \theta + \alpha^{\theta} \gamma^t \delta \nabla \ln \pi(A_t | S_t, \theta)$$

REINFORCE with baseline:



Actor-Critic Algorithms

- ACTOR: policy π
- CRITIC: value fct V (or Q)

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REINFORCE Estimates G with Monte-Carlo



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Actor-Critic: use V and/or Q to estimate G , e.g. TD(0)

Actor-Critic 1-step TD / TD(0) estimate:

Policy Gradient Theorem:

$$\nabla_{\theta} J_{\theta}(\pi) = \mathbb{E} \left[\sum_{t=0}^T \gamma^t \underbrace{(q_{\pi}(S_t, A_t) - v_{\pi}(S_t))}_{\text{Advantage}} \nabla_{\theta} \log(\pi) \right]$$

$$\begin{aligned} \boldsymbol{\theta}_{t+1} &\doteq \boldsymbol{\theta}_t + \alpha \left(G_{t:t+1} - \hat{v}(S_t, \mathbf{w}) \right) \frac{\nabla \pi(A_t | S_t, \boldsymbol{\theta}_t)}{\pi(A_t | S_t, \boldsymbol{\theta}_t)} \\ &= \boldsymbol{\theta}_t + \alpha \left(R_{t+1} + \gamma \hat{v}(S_{t+1}, \mathbf{w}) - \hat{v}(S_t, \mathbf{w}) \right) \frac{\nabla \pi(A_t | S_t, \boldsymbol{\theta}_t)}{\pi(A_t | S_t, \boldsymbol{\theta}_t)} \\ &= \boldsymbol{\theta}_t + \alpha \delta_t \frac{\nabla \pi(A_t | S_t, \boldsymbol{\theta}_t)}{\pi(A_t | S_t, \boldsymbol{\theta}_t)}. \end{aligned}$$

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One-step Actor-Critic (episodic), for estimating $\pi_{\theta} \approx \pi_{*}$

Input: a differentiable policy parameterization $\pi(a|s, \theta)$

Input: a differentiable state-value function parameterization $\hat{v}(s, \mathbf{w})$

Parameters: step sizes $\alpha^{\theta} > 0$, $\alpha^{\mathbf{w}} > 0$

Initialize policy parameter $\theta \in \mathbb{R}^{d'}$ and state-value weights $\mathbf{w} \in \mathbb{R}^d$ (e.g., to $\mathbf{0}$)

Loop forever (for each episode):

Initialize S (first state of episode)

$I \leftarrow 1$

Loop while S is not terminal (for each time step):

$A \sim \pi(\cdot|S, \theta)$

Take action A , observe S', R

$\delta \leftarrow R + \gamma \hat{v}(S', \mathbf{w}) - \hat{v}(S, \mathbf{w})$ (if S' is terminal, then $\hat{v}(S', \mathbf{w}) \doteq 0$)

$\mathbf{w} \leftarrow \mathbf{w} + \alpha^{\mathbf{w}} \delta \nabla \hat{v}(S, \mathbf{w})$

$\theta \leftarrow \theta + \alpha^{\theta} I \delta \nabla \ln \pi(A|S, \theta)$

$I \leftarrow \gamma I$

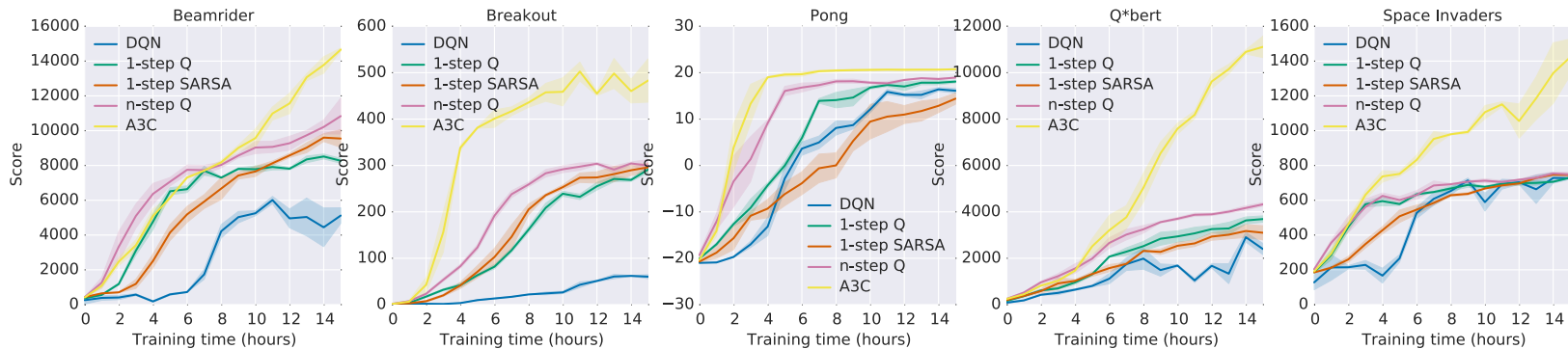
$S \leftarrow S'$

A3C: Asynchronous Advantage Actor Critic:

$$\nabla_{\theta} J_{\theta}(\pi) = \mathbb{E} \left[\sum_{t=0}^T \gamma^t \underbrace{(q_{\pi}(S_t, A_t) - v_{\pi}(S_t))}_{\text{Advantage}} \nabla_{\theta} \log(\pi) \right]$$

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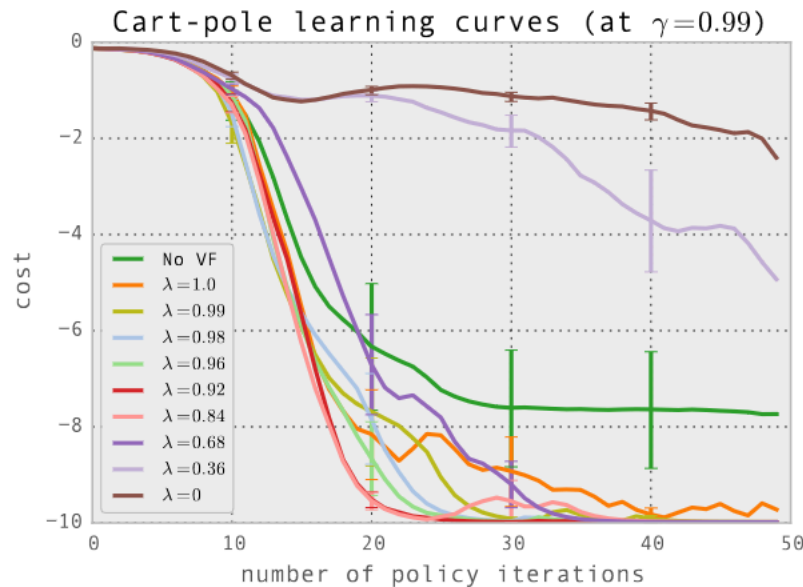


GAE: Generalized Advantage Estimation

- Use Advantage (i.e. $G - V(S)$)
- Use TD(λ) target for G

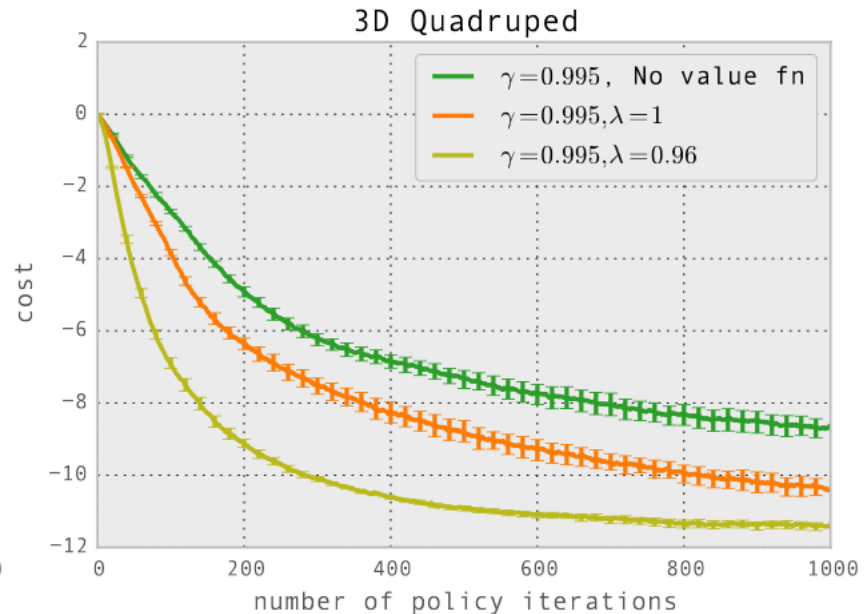
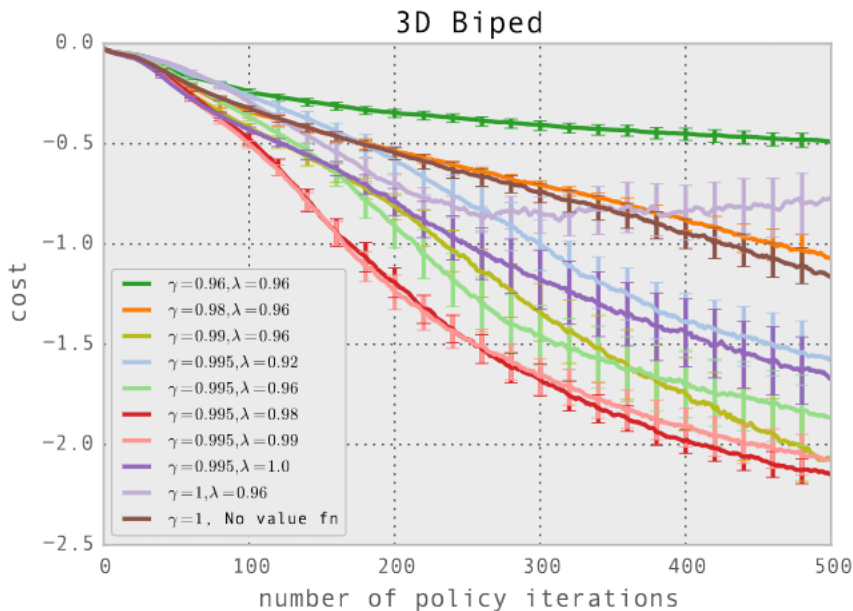
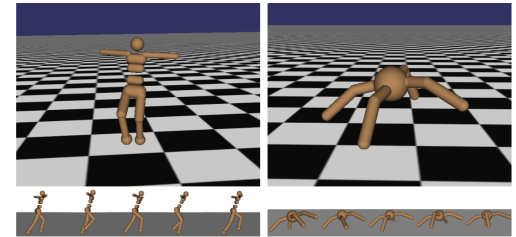
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What about if we want a Deterministic Policy?

We can't use the Policy Gradient Theorem :

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How can we estimate $\nabla_{\theta} J_{\theta}(\pi)$? When $A = \pi(S, \theta)$

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What about if we want a Deterministic Policy?

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Deterministic Policy Gradient:

How can we estimate $\nabla_{\theta} J_{\theta}(\pi)$? When $A = \pi(S, \theta)$

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Deterministic Policy Gradient (on Continuous Control Tasks):

Deterministic Policy Gradient Algorithms

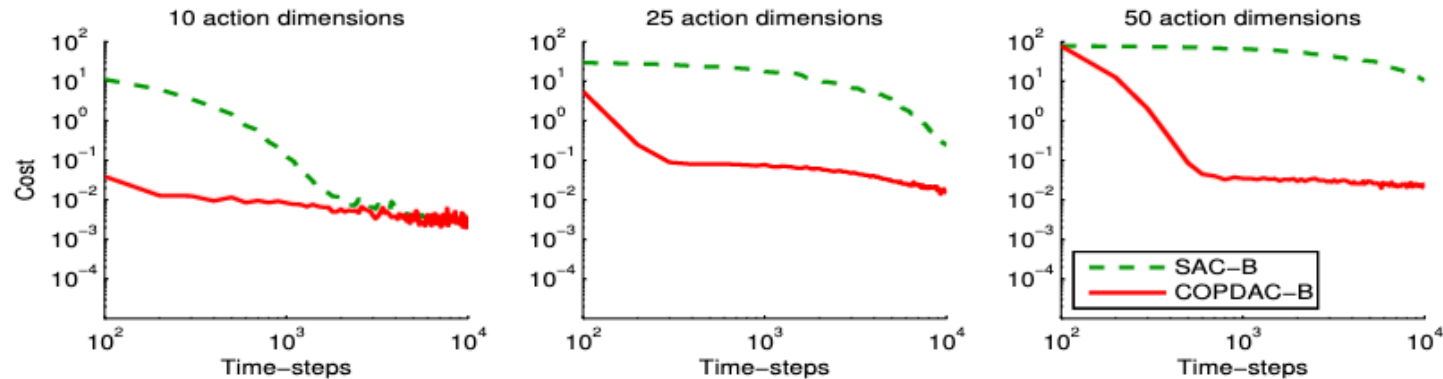


Figure 1. Comparison of stochastic actor-critic (SAC-B) and deterministic actor-critic (COPDAC-B) on the continuous bandit task.

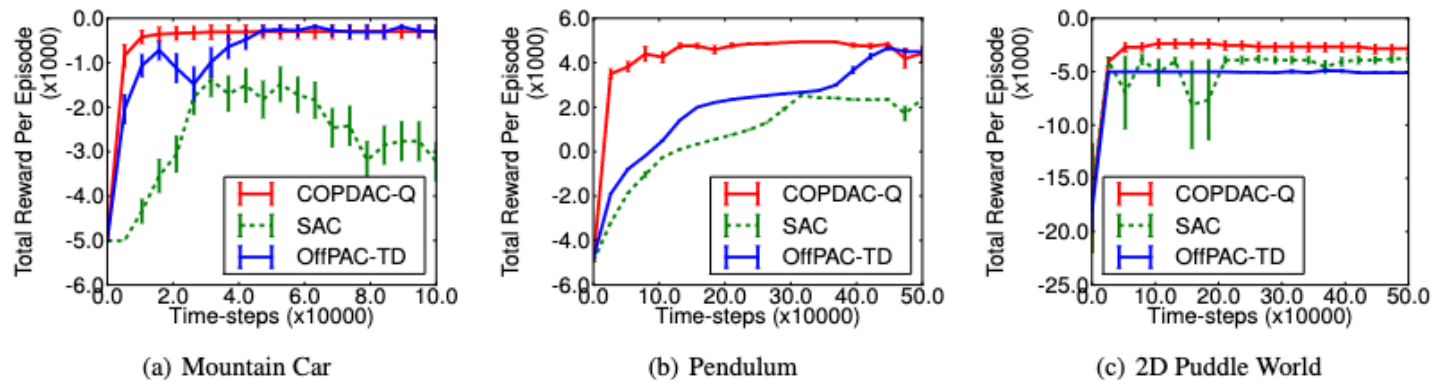


Figure 2. Comparison of stochastic on-policy actor-critic (SAC), stochastic off-policy actor-critic (OffPAC), and deterministic off-policy actor-critic (COPDAC) on continuous-action reinforcement learning. Each point is the average test performance of the mean policy.

Deterministic Policy Gradient (on Continuous Control Tasks):

Actor Critic with stochastic policy

Deterministic Policy Gradient

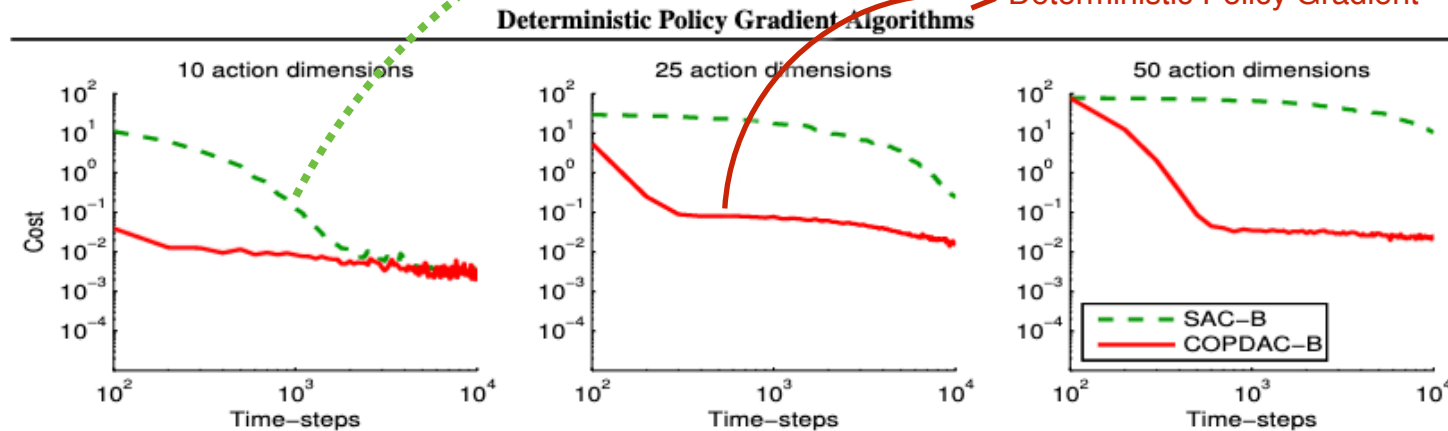


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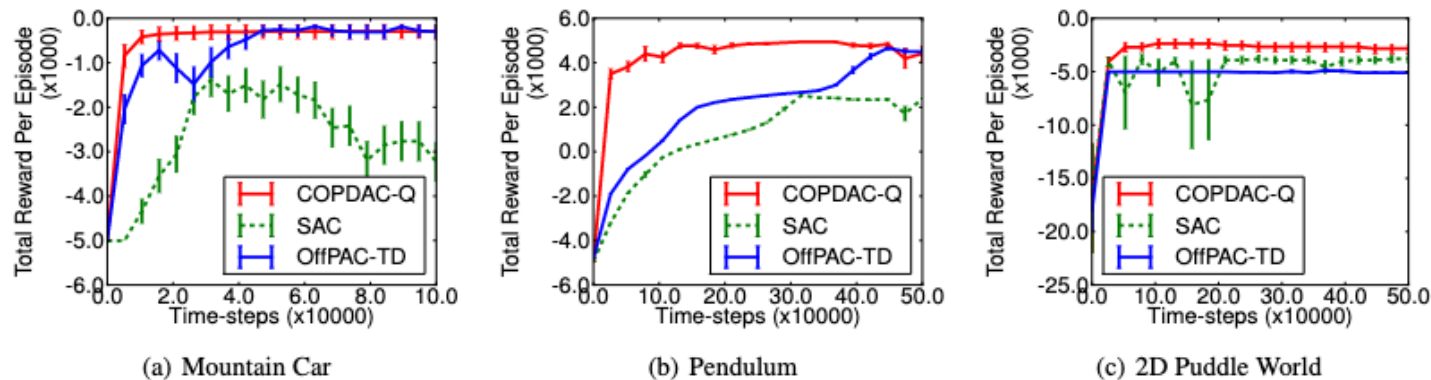


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Deep Deterministic Policy Gradient (DDPG):

Algorithm 1 DDPG algorithm

Randomly initialize critic network $Q(s, a|\theta^Q)$ and actor $\mu(s|\theta^\mu)$ with weights θ^Q and θ^μ .

Initialize target network Q' and μ' with weights $\theta^{Q'} \leftarrow \theta^Q$, $\theta^{\mu'} \leftarrow \theta^\mu$

Initialize replay buffer R

for episode = 1, M **do**

 Initialize a random process \mathcal{N} for action exploration

 Receive initial observation state s_1

for $t = 1, T$ **do**

 Select action $a_t = \mu(s_t|\theta^\mu) + \mathcal{N}_t$ according to the current policy and exploration noise

 Execute action a_t and observe reward r_t and observe new state s_{t+1}

 Store transition (s_t, a_t, r_t, s_{t+1}) in R

 Sample a random minibatch of N transitions (s_i, a_i, r_i, s_{i+1}) from R

 Set $y_i = r_i + \gamma Q'(s_{i+1}, \mu'(s_{i+1}|\theta^{\mu'})|\theta^{Q'})$

 Update critic by minimizing the loss: $L = \frac{1}{N} \sum_i (y_i - Q(s_i, a_i|\theta^Q))^2$

 Update the actor policy using the sampled policy gradient:

$$\nabla_{\theta^\mu} J \approx \frac{1}{N} \sum_i \nabla_a Q(s, a|\theta^Q)|_{s=s_i, a=\mu(s_i)} \nabla_{\theta^\mu} \mu(s|\theta^\mu)|_{s_i}$$

 Update the target networks:

$$\theta^{Q'} \leftarrow \tau \theta^Q + (1 - \tau) \theta^{Q'}$$

$$\theta^{\mu'} \leftarrow \tau \theta^\mu + (1 - \tau) \theta^{\mu'}$$

end for
end for

Conclusion

- Policy Gradient Theorem: $\nabla_{\theta} J_{\theta}(\pi) = \mathbb{E}_{\pi} \left[\sum_{t=0}^T (\gamma^t G_t) \nabla_{\theta} \log \pi(A_t | S_t) \right]$
- REINFORCE: PGT + MC for estimate of G
- Actor-Critic: PGT + V,Q for estimate of G
- Deterministic Policy Gradient: $\nabla_{\theta} J_{\theta}(\pi | S_0 = S) \approx \nabla_{\theta} Q_{\pi}(\pi(S, \theta), S)$