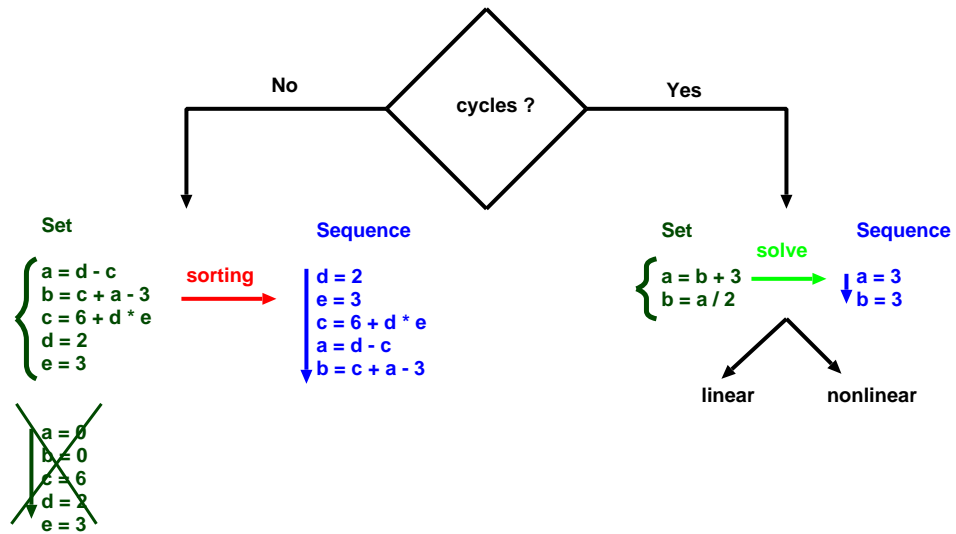
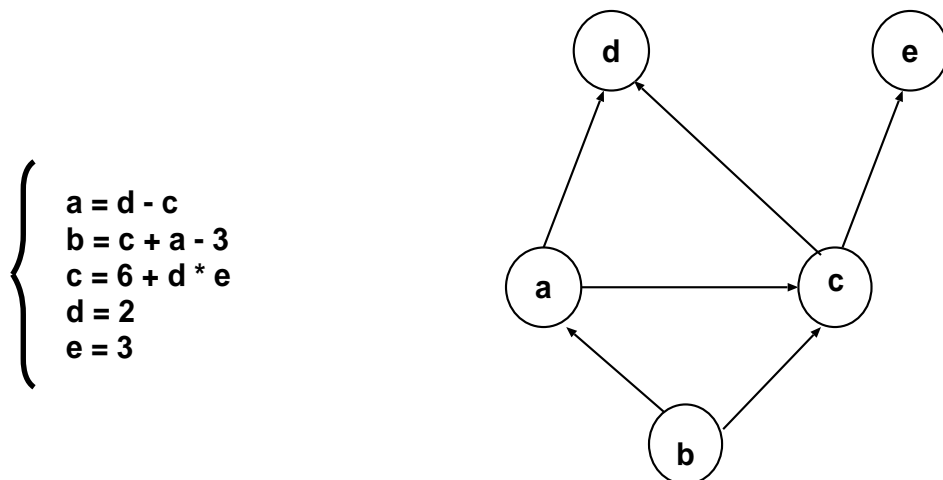


Problems with model re-use: set vs. sequence

DAE-set \neq DAE-sequence



Dependency Graph

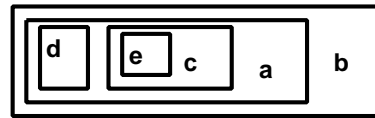
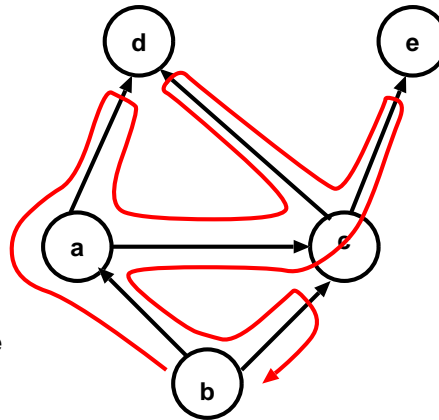


Problems with model re-use: sorting post-order traversal depth-first search

1. find_root(s)
2. DFS(root)

```

DFS(node)
{
  if (not_visited(node))
  {
    mark_visited(node)
    foreach child_node of node
    {
      DFS(child_node)
    }
    print(node)
  }
}
    
```



Dependency Cycle (aka Algebraic Loop)

$$\begin{cases} x = y + 16 \\ y = -x - z \\ z = 5 \end{cases}$$

can *never* be sorted due to a dependency *cycle*

aka *strong component* (every vertex in the component is reachable from every other)

$$x \rightarrow y \rightarrow x$$

May be solved implicitly

$$\begin{cases} z = 5 \\ x - y = -6 \\ x + y = -z \end{cases}$$

Implicit set of n equations in n unknowns.

- non-linear \rightarrow non-linear residual solver.
- linear \rightarrow numeric or symbolic solution.

May be solved symbolically (if linear and not too large)

$$x = \frac{\begin{vmatrix} -6 & -1 \\ -z & 1 \end{vmatrix}}{\begin{vmatrix} 1 & -1 \\ 1 & 1 \end{vmatrix}} = \frac{-6 - z}{2}; \quad y = \frac{\begin{vmatrix} 1 & -6 \\ 1 & -z \end{vmatrix}}{\begin{vmatrix} 1 & -1 \\ 1 & 1 \end{vmatrix}} = \frac{6 - z}{2}$$

$$\begin{cases} z = 5 \\ x = \frac{-6 - z}{2} \\ y = \frac{6 - z}{2} \end{cases}$$

Simple Loop Detection

1. Build dependency matrix D
2. Calculate transitive closure D^*
3. If *True* on diagonal of D^* , a loop exists

Even with Warshall's algorithm, still $O(n^3)$ and don't know immediately which nodes involved in the loop(s).

Tarjan's $O(n + m)$ Loop Detection (1972)

1. Complete Depth First Search (DFS) on G
(possibly multiple DFS trees), postorder numbering

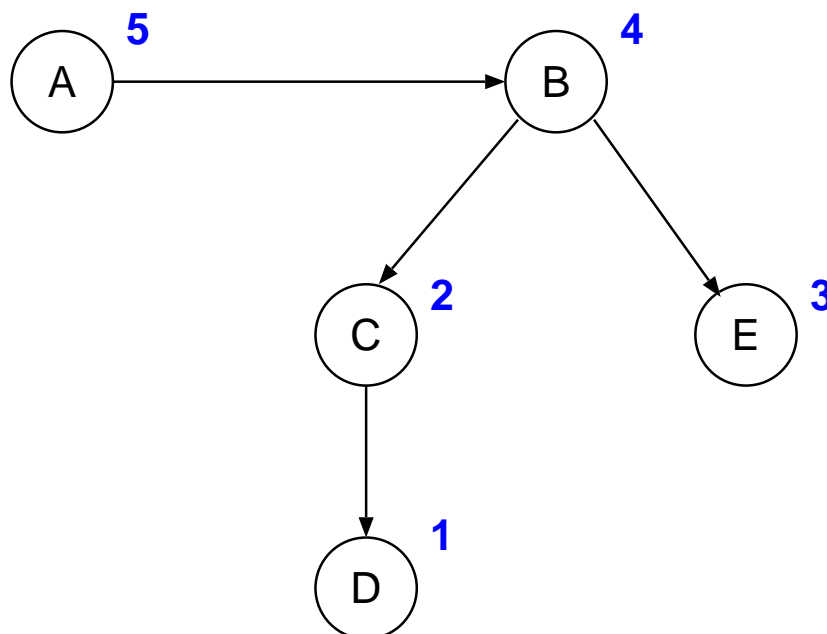
```
FOREACH  $v$  IN  $V$ 
  dfsNr[ $v$ ] <- 0
FOREACH  $v$  IN  $V$ 
  IF dfsNr[ $v$ ] == 0
    DFS( $v$ )
```

2. Reverse edges in the annotated $G \rightarrow G_R$
3. DFS on G_R starting with highest numbered v
set of vertices in each DFS tree = strong component

Set of Algebraic Eqns, no Loops

$$\begin{cases} a = b^2 + 3 \\ b = \sin(c \times e) \\ c = \sqrt{d - 4.5} \\ d = \pi/2 \\ e = u() \end{cases}$$

Sorting, no Loops



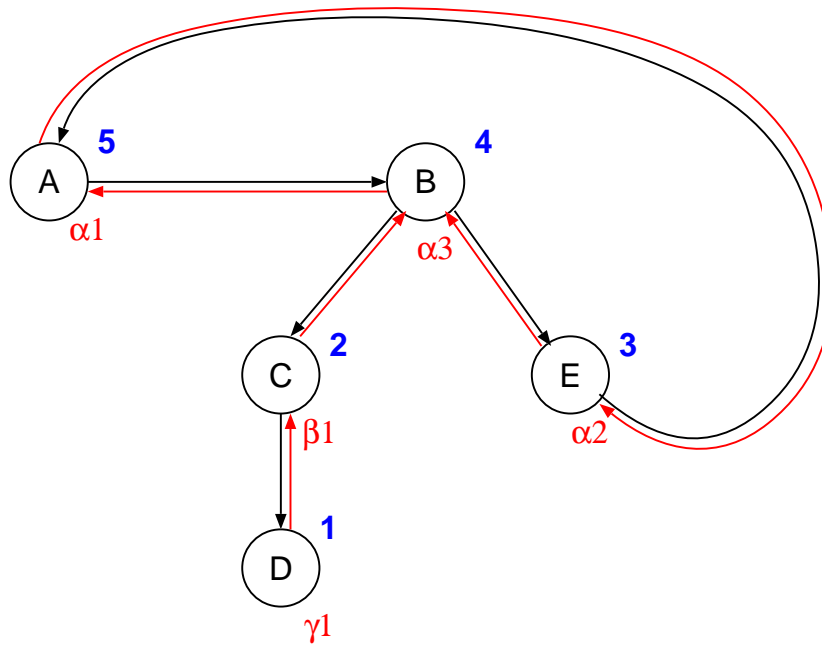
Sorting Result

$$\left[\begin{array}{l} d = \pi/2 \\ e = u() \\ c = \sqrt{d-4.5} \\ b = \sin(c \times e) \\ a = b^2 + 3 \end{array} \right.$$

Algebraic Loop (Cycle) Detection

$$\left\{ \begin{array}{l} a = b^2 + 3 \\ b = \sin(c \times e) \\ c = \sqrt{d-4.5} \\ d = \pi/2 \\ e = a^2 + u() \end{array} \right.$$

Algebraic Loop (Cycle) Detection



Algebraic Loop (Cycle) Detection Result

$$\left[\begin{array}{l} d = \pi/2 \\ c = \sqrt{d-4.5} \\ \left\{ \begin{array}{l} b = \sin(c \times e) \\ a = b^2 + 3 \\ e = a^2 + u() \end{array} \right. \end{array} \right] ; \left[\begin{array}{l} d = \pi/2 \\ c = \sqrt{d-4.5} \\ \left\{ \begin{array}{l} b \quad -\sin(c \times e) \\ a \quad -b^2 \quad -3 \\ a^2 \quad -e \quad +u() \end{array} \right. \end{array} \right] \begin{array}{l} = 0 \\ = 0 \\ = 0 \end{array}$$

Continuous System Simulation Languages (CSSLs)

- block oriented vs. equation based
- the CSi 1968 CSSL standard
- CSSL-IV, ACSL, Simulink, ADSIM/RT, . . .

CSSL Requirements

- Easy Model Description (equation based, block oriented)
- Integrator control:
 - select integrator
 - (initial) step size
 - error control
 - variable initialisation
 - parameter setting
- Documentation of model and experiments
- Structured: model vs. experiments (re-use)

Model Description

$DX = \text{INTEG}(F-B*X-A*DX, DX0)$

$X = \text{INTEG}(DX, X0)$

$DX' = F-B*X-A*DX$

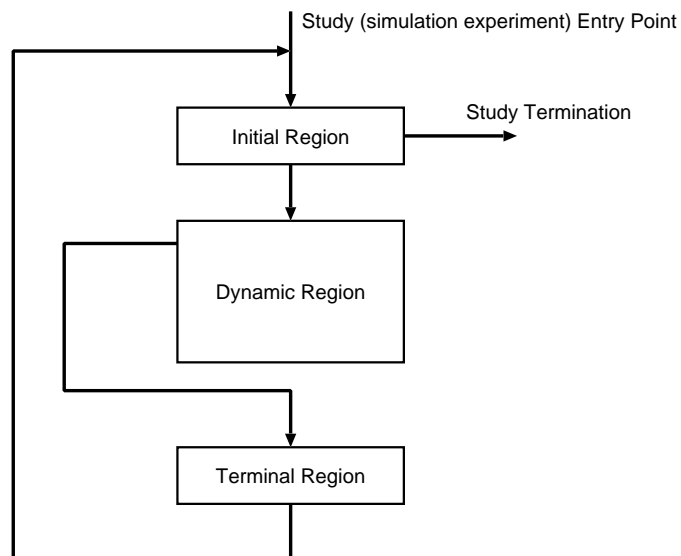
$X' = DX$

at $t = 0$:

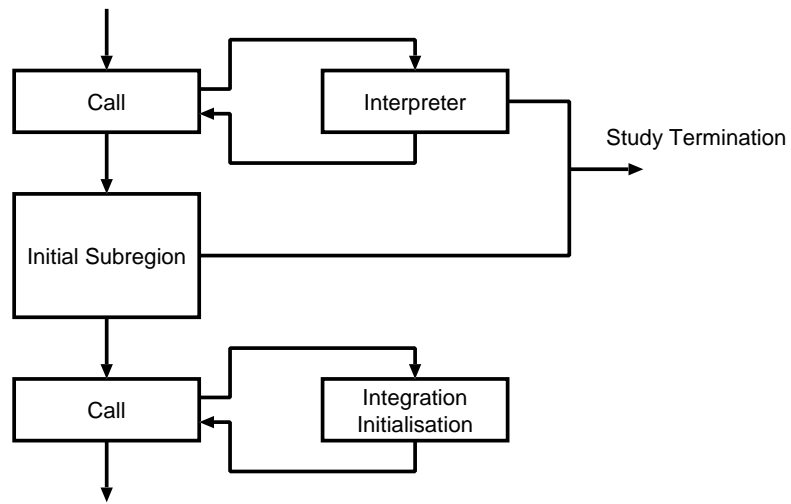
$X = X0$

$DX = DX0$

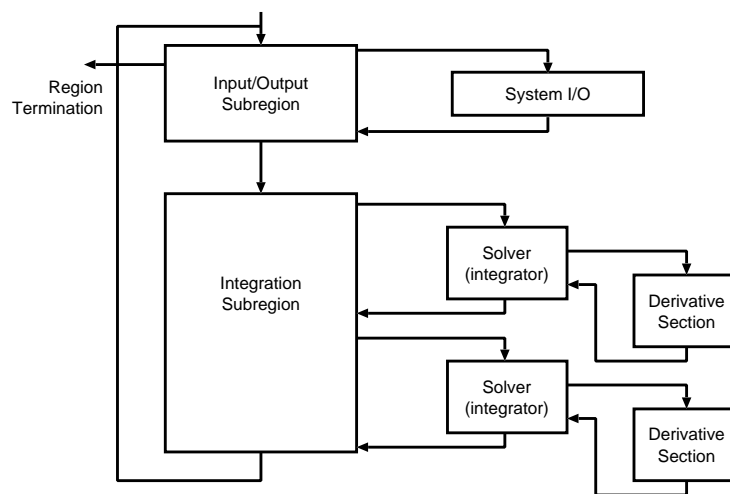
“CSSL study” structure



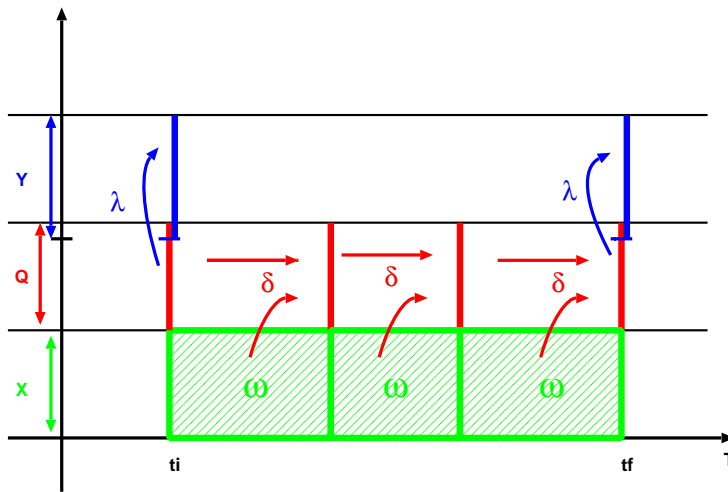
“CSSL initial region” structure



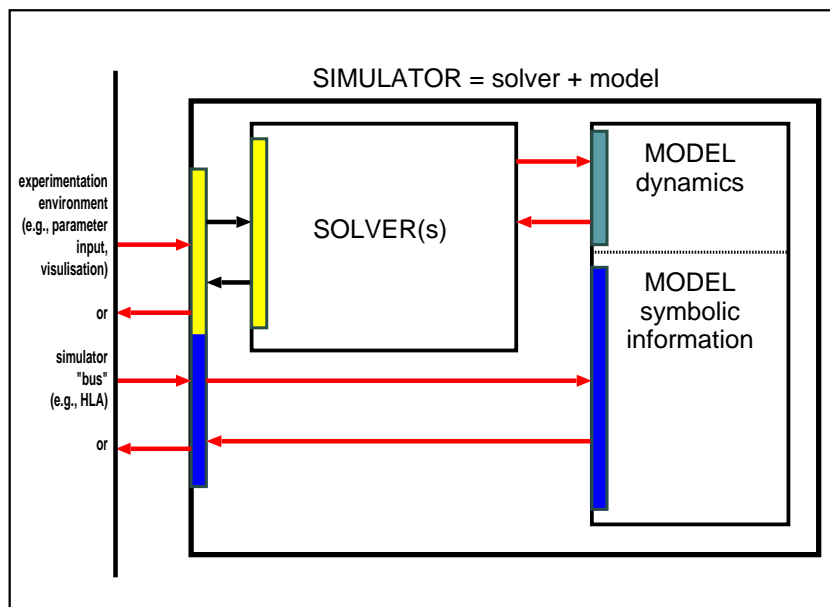
“CSSL dynamic region” structure



General, state-based simulation kernel



Model-solver Architecture



MSL-EXEC Model Representation

```
#include <math.h>
#include <assert.h>
#include "MSLE.h"
#include "MSLEExternal.h"
#include "MSLU.h"
#include "Circle.h"

#define _t_ IndepVarValues[0]
#define _x_out_ OutputVarValues[0]
#define _y_out_ OutputVarValues[1]
#define _x_ DerStateVarValues[0]
#define _y_ DerStateVarValues[1]
#define _D_x_ Derivatives[0]
#define _D_y_ Derivatives[1]

CircleClass :: CircleClass(StringType name_arg)
{
    set_name(name_arg);
    set_description("Circle test.");
    set_class_name("CircleClass");

    set_no_indep_vars(1);
    set_indep_var(0, new MSLEIndepVarClass("t", "s"));

    set_no_output_vars(2);
    set_output_var(0, new MSLEOutputVarClass("x_out", "", 0));
    set_output_var(1, new MSLEOutputVarClass("y_out", "", 0));

    set_no_der_state_vars(2);
    set_der_state_var(0, new MSLEDerStateVarClass("x", "", 0.1));
    set_der_state_var(1, new MSLEDerStateVarClass("y", "", 0.1));
}
```

```

set_no_indep_var_values(1);
GetIndepVar(0)->LinkValue(this, MSLE_INDEP_VAR, 0);

set_no_output_var_values(2);
GetOutputVar(0)->LinkValue(this, MSLE_OUTPUT_VAR, 0);
GetOutputVar(1)->LinkValue(this, MSLE_OUTPUT_VAR, 1);

set_no_der_state_var_values(2);
GetDerStateVar(0)->LinkValue(this, MSLE_DER_STATE_VAR, 0);
GetDerStateVar(1)->LinkValue(this, MSLE_DER_STATE_VAR, 1);
GetDerStateVar(0)->LinkInitialValue(this, 0);
GetDerStateVar(1)->LinkInitialValue(this, 1);
GetDerStateVar(0)->LinkDerivative(this, 0);
GetDerStateVar(1)->LinkDerivative(this, 1);

Reset();
}

```

```

void CircleClass :: ComputeOutput(void)
{
    _x_out_ = _x_;
    _y_out_ = _y_;
}

void CircleClass :: ComputeInitial(void)
{
}

void CircleClass :: ComputeState(void)
{
    _D_x_ = _y_;
    _D_y_ = -_x_;
}

void CircleClass :: ComputeTerminal(void)
{
}

#undef _t_
#undef _x_out_
#undef _y_out_
#undef _x_
#undef _y_

```