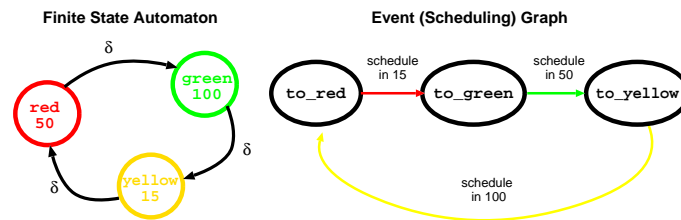
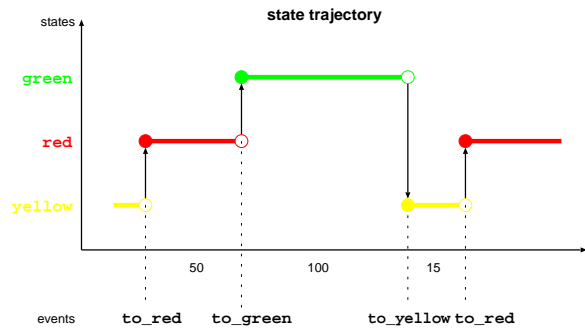


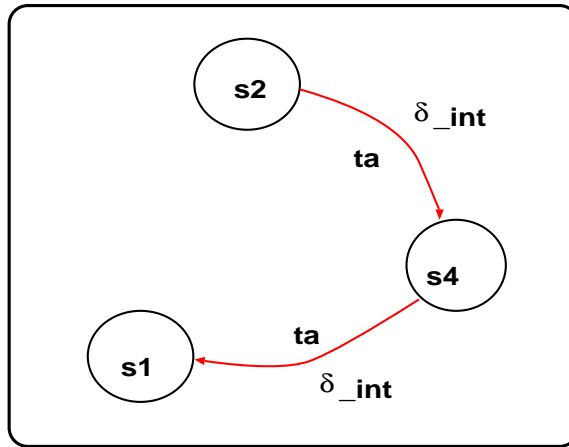
Event Graphs



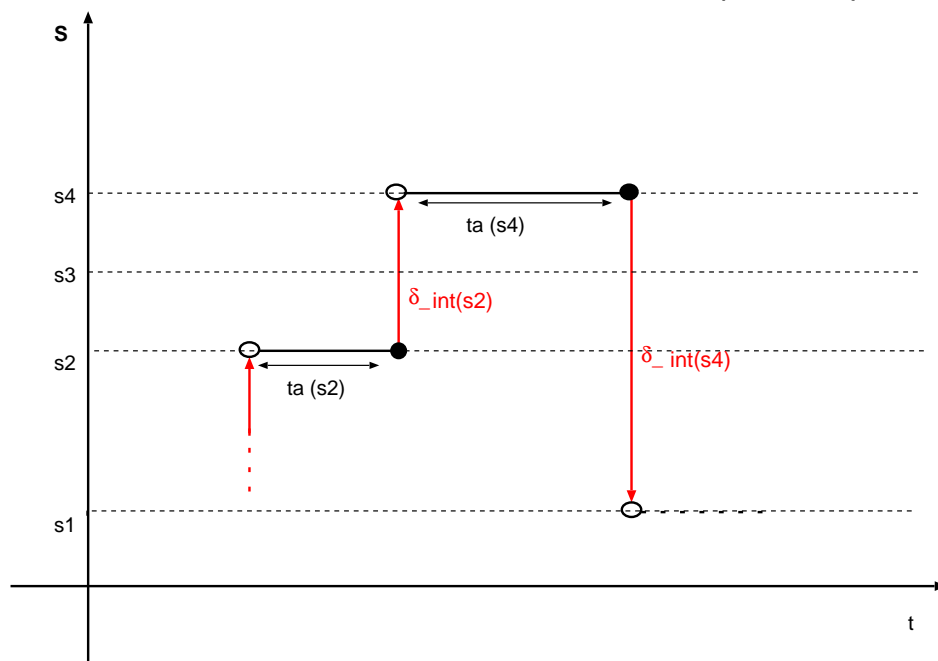
Discrete Event System specification (DEVS)

A formal basis
for (low-level) representation
of *all* discrete event modelling formalisms
and simulator implementations

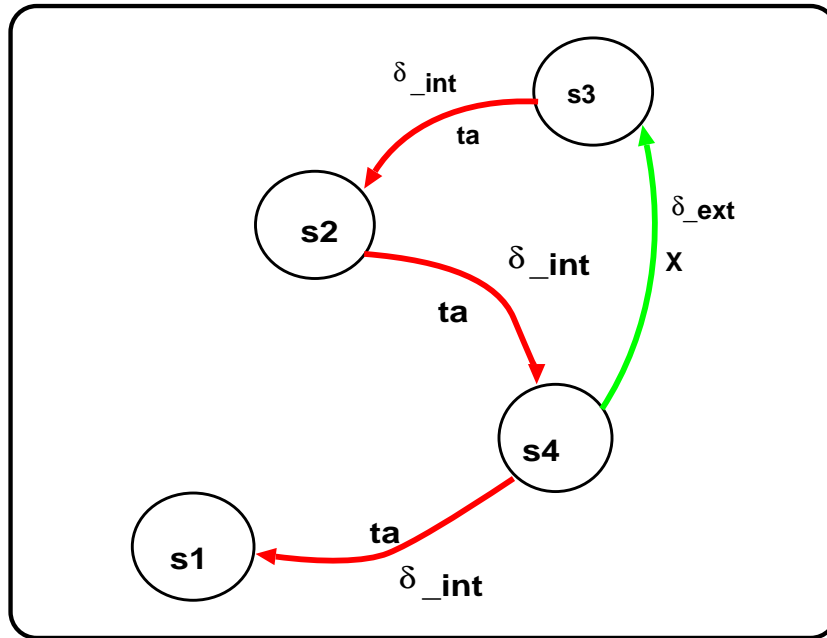
DEVS without external events (FSA)



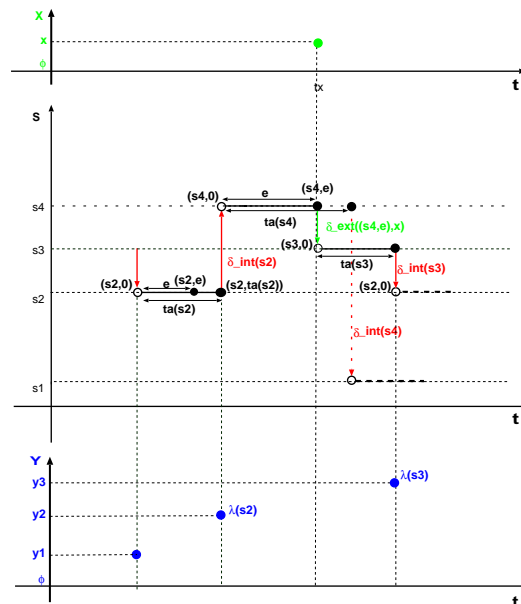
DEVS without external events (states)



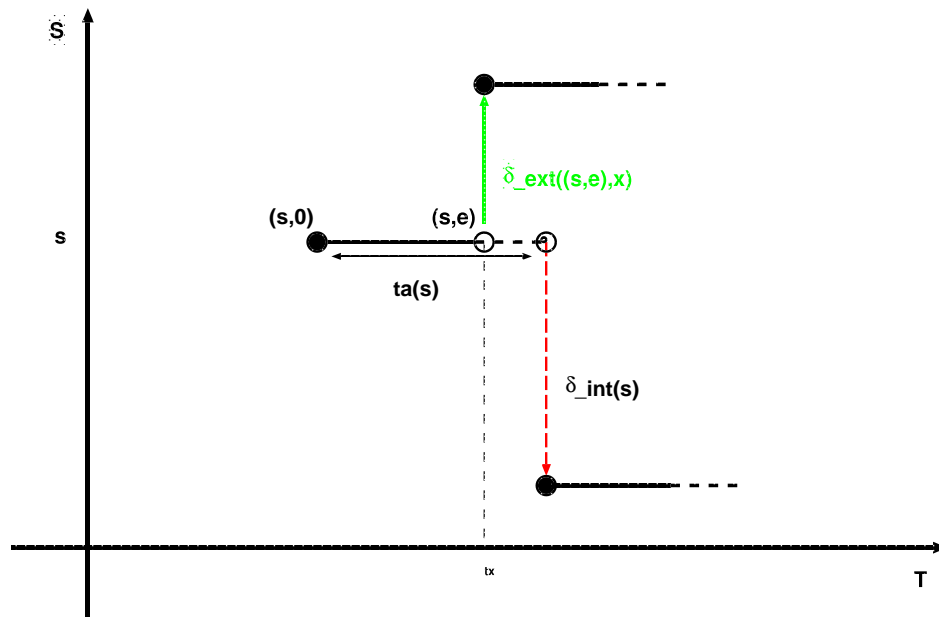
DEVS with external events



DEVS with external events (states)



DEVS essence



$$DEVS = \langle X, S, Y, \delta_{int}, \delta_{ext}, \lambda, ta \rangle$$

$$T = \mathbb{R}$$

time base

$$X$$

input set

$$\omega : T \rightarrow X \cup \{\phi\}$$

input segment

$$S$$

state set

$$Y$$

output set

$$\delta_{int} : S \rightarrow S$$

internal transition function

$$ta : S \rightarrow \mathbb{R}_{0, \infty}^+$$

time advance function

$$Q = \{(s, e) \mid s \in S, 0 \leq e \leq ta(s)\}$$

total state, e is elapsed time

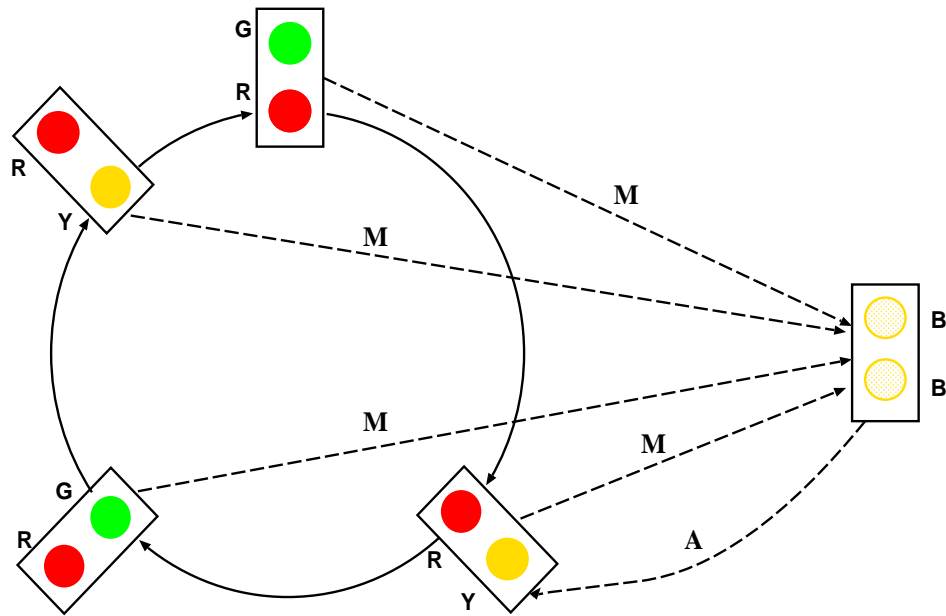
$$\delta_{ext} : Q \times X \rightarrow S$$

external transition function

$$\lambda : S \rightarrow Y$$

output function

Traffic Lights



$$trafficDEVS = \langle X, S, Y, \delta_{int}, \delta_{ext}, \lambda, ta \rangle$$

$$T = \mathbb{R}$$

$$X = \{M, A\}$$

$$\omega : T \rightarrow X \cup \{\phi\}$$

$$S = \{RG, RY, GR, YR, BB\}$$

$$\delta_{int}(RG) = RY; \delta_{int}(RY) = GR$$

$$\delta_{int}(GR) = YR; \delta_{int}(YR) = RG$$

$$ta(RG) = 60s; ta(RY) = 10s$$

$$ta(GR) = 50s; ta(YR) = 10s$$

$$ta(BB) = +\infty$$

$$trafficDEVS = \langle X, S, Y, \delta_{int}, \delta_{ext}, \lambda, ta \rangle$$

$$\delta_{ext}((RG, e), M) = BB$$

$$\delta_{ext}((RY, e), M) = BB$$

$$\delta_{ext}((GR, e), M) = BB$$

$$\delta_{ext}((YR, e), M) = BB$$

$$\delta_{ext}((BB, e), A) = RY$$

$$Y = \{GREY, YELLOW, BLINK\}$$

$$\lambda(RG) = \lambda(RY) = \lambda(GR) = GREY$$

$$\lambda(YR) = YELLOW$$

$$\lambda(BB) = BLINK$$

Coupled DEVS

$$coupledDEVS \equiv \langle X_{self}, Y_{self}, D, \{M_i\}, \{I_i\}, \{Z_{i,j}\}, select \rangle$$

$$\{M_i | i \in D\}.$$

$$M_i = \langle S_i, ta_i, \delta_{int,i}, X_i, \delta_{ext,i}, Y_i, \lambda_i \rangle, \forall i \in D.$$

$$\{I_i | i \in D \cup \{self\}\}.$$

$$\forall i \in D \cup \{self\} : I_i \subseteq D \cup \{self\}.$$

$$\forall i \in D \cup \{self\} : i \notin I_i.$$

$Z_{i,j}$ output-to-input translation

$$\{Z_{i,j} \mid i \in D \cup \{self\}, j \in I_i\},$$

$$Z_{self,j} : X_{self} \rightarrow X_j \quad , \forall j \in D,$$

$$Z_{i,self} : Y_i \rightarrow Y_{self} \quad , \forall i \in D,$$

$$Z_{i,j} : Y_i \rightarrow X_j \quad , \forall i, j \in D.$$

Together, I_i and $Z_{i,j}$ completely specify the coupling
(structure and behaviour)

Tie-breaking among simultaneous events

$$select : 2^D \rightarrow D$$

Choose a unique component from any non-empty subset E of D :

$$select(E) \in E.$$

E corresponds to the set of all components having a state transition simultaneously (*collisions*).

Closure under coupling

From the coupled DEVS

$$\langle X_{self}, Y_{self}, D, \{M_i\}, \{I_i\}, \{Z_{i,j}\}, select \rangle,$$

with all components M_i atomic DEVS models

$$M_i = \langle S_i, ta_i, \delta_{int,i}, X_i, \delta_{ext,i}, Y_i, \lambda_i \rangle, \forall i \in D$$

the atomic DEVS

$$\langle S, ta, \delta_{int}, X, \delta_{ext}, Y, \lambda \rangle$$

is constructed.

Closure: state and time-advance

$$S = \times_{i \in D} Q_i,$$

where

$$Q_i = \{(s_i, e_i) \mid s \in S_i, 0 \leq e_i \leq ta_i(s_i)\}, \forall i \in D.$$

$$ta : S \rightarrow \mathbb{R}_{0, +\infty}^+$$

Select the *most imminent* event time, = smallest time *remaining* until internal transition, of all the components

$$ta(s) = \min\{\sigma_i = ta_i(s_i) - e_i \mid i \in D\}.$$

Dealing with simultaneous events

Imminent components:

$$IMM(s) = \{i \in D \mid \sigma_i = ta(s)\}.$$

select one component i^* of the coupled model

$$\begin{aligned} \textit{select} & : 2^D && \rightarrow D \\ & IMM(s) && \rightarrow i^* \end{aligned}$$

Output (at internal transition time)

$$\lambda(s) = \begin{cases} Z_{i^*,self}(\lambda_{i^*}(s_{i^*})) & ,\text{if } self \in I_{i^*}, \\ \phi & ,\text{if } self \notin I_{i^*}. \end{cases}$$

Conceptually, the non-event ϕ is generated if i^* is not connected to the output of the coupled model.

Internal transition function

$\delta_{int}(s) = (\dots, (s'_j, e'_j), \dots)$, where

$$\begin{aligned}(s'_j, e'_j) &= (\delta_{int,j}(s_j), 0) && , \text{ for } j = i^*, \\ &= (\delta_{ext,j}(s_j, e_j + ta(s), Z_{i^*,j}(\lambda_{i^*}(s_{i^*}))), 0) && , \text{ for } j \in I_{i^*} \\ &&& \text{(and } Z_{i^*,j}(\lambda_{i^*}(s_{i^*})) \neq \emptyset), \\ &= (s_j, e_j + ta(s)) && , \text{ otherwise.}\end{aligned}$$

External transition function

$\delta_{ext}(s, e, x) = (\dots, (s'_i, e'_i), \dots)$, where

$$\begin{aligned}(s'_i, e'_i) &= (\delta_{ext,i}(s_i, e_i + e, Z_{self,i}(x)), 0) && , \text{ for } i \in I_{self}, \\ &= (s_i, e_i + e) && , \text{ otherwise.}\end{aligned}$$

DEVS limitations

- a conflict due to simultaneous internal and external events is resolved by ignoring the internal event. It should be possible to explicitly specify behaviour in case of conflicts;
- there is limited potential for parallel implementation;
- the *select* function is an artificial legacy of the semantics of traditional sequential simulators based on an event list;
- it is not possible to explicitly describe variable structure.

Some of these are resolved in *parallel DEVS*

DEVS Solver

- Iterative simulation of DEVS model
- Possibly distributed implementation

message m	simulator	coordinator
$(*, from, t)$	$y \leftarrow \lambda(s)$ if $y \neq \phi$: send $(\lambda(s), self, t)$ to parent $s \leftarrow \delta_{int}(s)$ $t_L \leftarrow t$ $t_N \leftarrow t_L + ta(s)$ send $(done, self, t_N)$ to parent	simulator correct only if $t = t_N$ send $(*, self, t)$ to i^* , where $i^* = select(imm_children)$ $imm_children = \{i \in D \mid M_i.t_N = t\}$ $active_children \leftarrow active_children \cup \{i^*\}$

message m	simulator	coordinator
$(x, from, t)$	$e \leftarrow t - t_L$ $s \leftarrow \delta_{ext}(s, e, x)$ $t_L \leftarrow t$ $t_N \leftarrow t_L + ta(s)$ send $(done, self, t_N)$ to parent	simulator correct only if $t_L \leq t \leq t_N$ (ignore δ_{int} to resolve a $t = t_N$ conflict) $\forall i \in I_{self}$: send $(Z_{self,i}(x), self, t)$ to i $active_children \leftarrow active_children \cup \{i\}$

message m	simulator	coordinator
$(y, from, t)$		$\forall i \in I_{from} \setminus \{self\} :$ send $(Z_{from,i}(y), from, t)$ to i $active_children \leftarrow active_children \cup \{i\}$ if $self \in I_{from} :$ send $(Z_{from,self}(y), self, t)$ to $parent$
$(done, from, t)$		$active_children \leftarrow active_children \setminus \{from\}$ if $active_children = \emptyset :$ $t_L \leftarrow t$ $t_N \leftarrow \min\{M_i.t_N i \in D\}$ send $(done, self, t_N)$ to $parent$

DEVS simulator main loop

```

 $t \leftarrow t_N$  of topmost coordinator
repeat until  $t \geq t_{end}$  (or some other termination condition)
  send  $(*, meta, t)$  to topmost coupled model  $top$ 
  wait for  $(done, top, t_N)$ 
   $t \leftarrow t_N$ 

```
