

Lecture 6: Markov random fields

- Structure of a Markov random field
- Potentials
- Relationship to directed models

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Undirected graphical models

- So far we have used directed graphs as the underlying structure of a Bayes net
- Why not use *undirected* graphs as well?
E.g., variables might not be in a “causality” relation, but they can still be correlated, like the pixels in a neighborhood in an image
- An undirected graph over a set of random variables $\{X_1, \dots, X_n\}$ is called a undirected graphical model or Markov random field or Markov network

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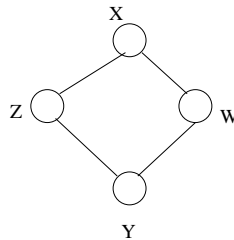
Conditional independence

- We need to be able to specify, for a given graph, if $X \perp\!\!\!\perp Z|Y$, for any disjoint subsets of nodes X, Y, Z .
- In directed graphs, we did this using the Bayes Ball algorithm
- In undirected graphs, independence can be established by a simple notion of separation: if every path from a node in X to a node in Z goes through a node in Y , we conclude that $X \perp\!\!\!\perp Z|Y$
- Hence, independence can be established by removing the nodes in the conditioning set then doing reachability on the remaining graph.
- What is the Markov blanket of a node in an undirected model?

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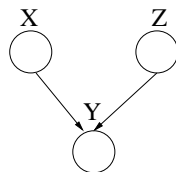
How expressive are undirected models?

- Example 1: an undirected graph



Can we find a directed graph that satisfies the same independence relations?

- Example 2: our friend the v-structure



Can we find an undirected graph that satisfies the same independence relations?

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Local parameterization

- In directed models, we had local probability models (CPDs) attached to every node, giving the conditional probability of the corresponding random variable given its parents
- Can we do something similar in undirected models?
- More specifically, we want the joint probability distribution to factorize over the graph
- This means that the joint can be written as a product of “local” factors, which depend on subsets of the variables.
- Unfortunately, conditional probabilities are not adequate for this case...

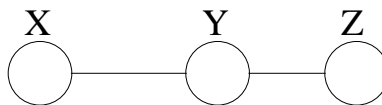
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What about local marginal parameterizations?

- Suppose we express the joint as:

$$p(X_1, \dots, X_n) = \prod_i p(X_i, \text{Neighbors}(X_i))$$

- It is local and has a nice interpretation
- So let's consider using it for an example:



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Local parameterizations: Try 2

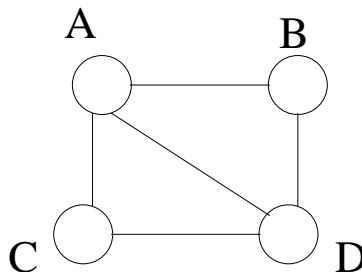
- Consider a pair of nodes X and Y that are not directly connected through an arc
- According to the conditional independence interpretation, X and Y are independent given all the other nodes in the graph

$$X \perp\!\!\!\perp Y | (\{X_1, \dots, X_n\} - X - Y)$$

- Hence, there must be a factorization in which they do not appear in the same factor
- This suggests that we should define factors on cliques
Recall that a clique is a fully connected subset of nodes (i.e., there is an arc between every pair of nodes)

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Example: what are the cliques?



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Clique potentials

- We will represent the joint distribution as a **product of clique potentials**:

$$p(X_1, \dots, X_n) = \frac{1}{Z} \prod_{\text{cliques } C} \psi_C(\mathbf{x}_C)$$

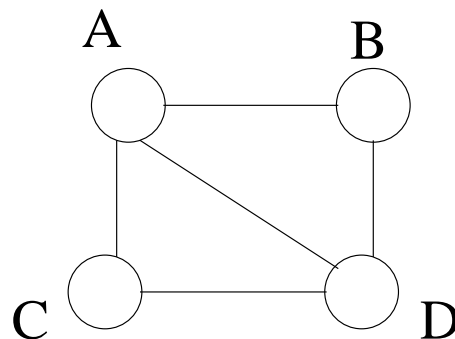
where \mathbf{x}_C are values assignments for the variables that participate in the clique and Z is a normalization constant, to make probabilities sum to 1:

$$Z = \sum_{\mathbf{x}} \prod_{\text{cliques } C} \psi_C(\mathbf{x}_C)$$

- Without loss of generality, we can consider only *maximal cliques*
These are the cliques that cannot be extended with other nodes without losing the fully connected property

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Example



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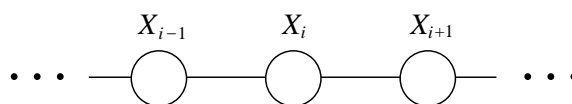
Normalizing constant

- The normalizing constant Z can be ugly to compute, since we have to sum over all possible assignments of values to variables
- Depending on the shape of the graph, the summation could be done efficiently
- However, if we are interested in conditional probabilities, we do not even need to compute it! (why?)

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Interpretation of clique potentials

- Potentials are *NOT* probabilities (conditional or marginal)
- But they do have a natural interpretation as “agreement” or “energy”
- Example: spin glass model



(a)

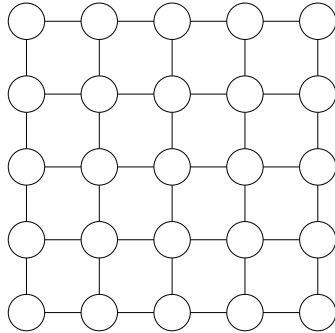
		x_i				x_{i+1}	
		-1	1			-1	1
	-1	1.5	0.2			1.5	0.2
	1	0.2	1.5			0.2	1.5

(b)

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A real example: Texture synthesis

- You are given a small patch of texture and want to produce a “similar” larger patch
- We can define a Markov random field over pixels, e.g:



- The “potentials” favor certain configurations of pixels over others
- We get the texture by doing inference (and sometimes learning) for this model

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Boltzmann distribution

- The fact that potentials must be non-negative is annoying
- We can escape from that by using the exponential function, which is non-negative:

$$\psi_C(\mathbf{x}_C) = e^{-H_C(\mathbf{x}_C)}$$

- Now we have to define $H_C(\mathbf{x}_C)$, which can be anything!
- Moreover, the joint also has a nice form:

$$p(X) = \frac{1}{Z} \prod_C e^{-H_C(\mathbf{x}_C)} = \frac{1}{Z} e^{-\sum_C H_C(\mathbf{x}_C)} = \frac{1}{Z} e^{-H(X)}$$

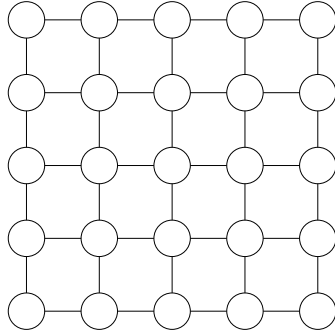
where $H(X) = \sum_C H_C(\mathbf{x}_C)$ is the “free energy”

- Hence, p is represented using a *Boltzmann distribution*

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Ising Model

- Nodes are arranged in a regular fashion and connected only to geometric neighbors.
- E.g., Spin glass in 2D:



- Energy has the form”

$$H(X) = \sum_{i,j} \beta_{ij} x_i x_j + \sum_i \alpha_i x_i$$

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Important result

- Consider the family of probability distributions that respect all the conditional independencies implied by an undirected graph G
- Consider the family of probability distributions defined by ranging over all possible maximal clique potential functions.
- The Hammersley-Clifford theorem shows that these two families are identical.
- This is a similar result to the “soundness and completeness” of d-separation which we discussed for directed models.

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