

Lecture 3: Bayesian Networks

- An example
- DAGs as representations of independence
- I-maps

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Recall from last time: Conditional independence

Two variables X and Y are conditionally independent given Z if and only if

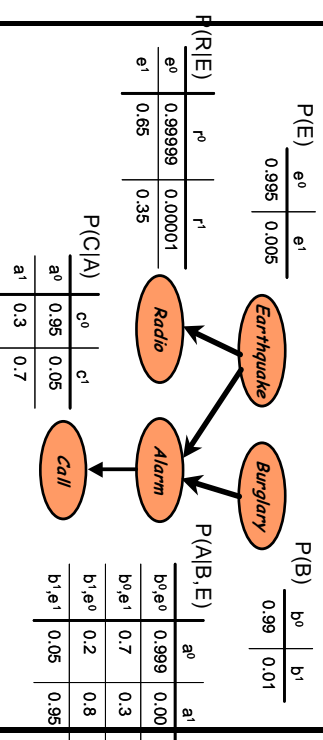
$$P(X = x|Y = y, Z = z) = P(X = x|Z = z), \forall x, y, z$$

We denote this by $I(X, Y|Z)$.

In this lecture we discuss the use of graphical representations to capture independence properties.

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A Bayes net example



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Using a Bayes net for reasoning (1)

Computing any entry in the joint probability table is easy:

$$P(b = 1)P(e = 0)P(a = 1|b = 1, e = 0)P(c = 1|a = 1)P(r = 0|e = 0) \approx 0.0056$$

What is the probability that a neighbor calls?

$$P(c = 1) = \sum_{e, b, r, a} P(c = 1, e, b, r, a) = 0.0568$$

What is the probability of a call in case of a burglary?

$$P(c = 1|b = 1) = \frac{P(c = 1, b = 1)}{P(b = 1)} = \frac{\sum_{e, r, a} P(c = 1, b = 1, e, r, a)}{\sum_{e, r, a} P(c, b = 1, e, r, a)}$$

This is **causal reasoning or prediction**

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Using a Bayes net for reasoning (2)

Suppose we got a call. What is the probability of a burglary?

$$P(b = 1|c = 1) = \frac{P(c = 1|b = 1)P(b = 1)}{P(c = 1)} = 0.1034$$

What is the probability of an earthquake?

$$P(e = 1|c = 1) = \frac{P(c = 1|e = 1)P(e = 1)}{P(c = 1)} = 0.02688$$

This is evidential reasoning or explanation

What happens to the probabilities if the radio announces an earthquake?

$$P(e = 1|c = 1, r = 1) = 0.9993 \text{ and } P(b = 1|e = 1, r = 1) = 0.02488$$

This is called **explaining away**. It is a special case of **inter-causal reasoning**

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Using DAGs to represent independencies

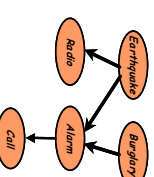
- Graphs have been proposed as models of human memory and reasoning on many occasions (e.g. semantic nets, inference networks, conceptual dependencies)
- There are many efficient algorithms that work with graphs, and efficient data structures

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Markov assumption

Given a graph G , what sort of independence assumptions does it imply?

E.g. Consider the alarm network:



We have $I(E, B), I(R, \{B, A, C\}|E)$ and $I(C, \{E, B, R\}|A)$.

How about node A ?

In general a variable is independent of its *non-descendants* given its parents.

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Bayesian network structure

A Bayesian network structure is a directed acyclic graph (DAG) G whose nodes represent random variables X_1, \dots, X_n . G encodes the following conditional independence assumptions:

$$I(X_i, \text{Nondescendent}(X_i) | \text{Parents}(X_i)), \forall i = 1, \dots, n$$

We denote this set of independence assumption by $\text{Markov}(G)$.

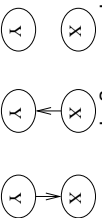
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I-Maps

A Bayesian network structure is an I-map (Independence map) of a distribution P if P satisfies the independence assumptions

Markov(G).

Example: Consider all possible graph structures over 3 variables:



X		Y		$P_1(X, Y)$		X		Y		$P_2(X, Y)$	
x=0	y=0			0.08		x=0	y=0			0.4	
x=0	y=1			0.32		x=0	y=1			0.3	
x=1	y=0			0.32		x=1	y=0			0.2	
x=1	y=1			0.48		x=1	y=1			0.1	

Which graph is an I-map for P_1 ? How about P_2 ?

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Factorization

Given that G is an I-map for P , can we simplify the representation of P ?

Example: If G contains two unconnected vertices X and Y , and G is an I-map for P , then we have $I(X, Y)$ and we can write

$$P(X, Y) = P(X)P(Y).$$

Let G be a Bayesian network structure over variables X_1, \dots, X_n .

We say that a distribution P **factorizes according to G** if P can be expressed as a product:

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | \text{Parents}(X_i))$$

The individual factors $P(X_i | \text{Parents}(X_i))$ are called **local probabilistic models** or **conditional probability distributions**

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Bayesian network definition

A Bayesian network is a Bayesian network structure G together with a distribution P that factorizes over G , where P is specified as the set of conditional probability distributions associated with G 's nodes.

Example: The Alarm network.

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Factorization theorem

If G is an I-map of P , then P **factorizes according to G** :

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | \text{Parents}(X_i))$$

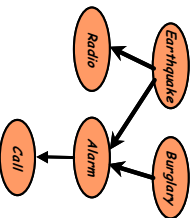
Proof: By the chain rule, $P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | X_1, \dots, X_{i-1})$. Without loss of generality, we can order the variables X_i according to G . From this assumption, $\text{Parents}(X_i) \subseteq \{X_1, \dots, X_{i-1}\}$. This means that $\{X_1, \dots, X_{i-1}\} = \text{Parents}(X_i) \cup Z$, where $Z \subseteq \text{Nondescendants}(X_i)$. Since G is an I-map, we have $I(X_i, \text{Nondescendants}(X_i) | \text{Parents}(X_i))$, so:

$$P(X_i | X_1, \dots, X_{i-1}) = P(X_i | Z, \text{Parents}(X_i)) = P(X_i | \text{Parents}(X_i))$$

and the conclusion follows.

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Factorization example



The factorization theorem allows us to represent $P(C, A, R, E, B)$ as:

$$P(C, A, R, E, B) = P(B)P(E)P(R|E)P(A|E, B)P(C|A)$$

Instead of:

$$P(C, A, R, E, B) = P(B)P(E|B)P(R|E, B)P(A|E, B, R)P(C|A, E, B, R)$$

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Complexity of factorized representations

- If $|Parents(X_i)| \leq k$, $\forall i$, and we have binary variables, then every conditional probability distribution will require $\leq 2^k$ numbers to specify
- The whole joint distribution can then be specified with $\leq n \cdot 2^k$ numbers, instead of 2^n
- The savings are big if the graph is sparse ($k \ll n$).

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Converse of the factorization theorem

If $P(X_1, \dots, X_n) = \prod_i P(X_i | Parents(X_i))$ the G is an l-map of P .

Proof: will be on the next homework

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Minimal l-maps

- The fact that a DAG G is an l-map for P might not be very useful.
E.g. Complete DAGs (where all arcs that do not create a cycle are present) are l-maps for *any distribution* (because they do not imply any independencies).
- A DAG G is a **minimal l-map** of P if G :
 1. G is an l-map of P
 2. If $G' \subseteq G$ then G' is not an l-map for P

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Constructing minimal I-maps

The factorization theorem suggests an algorithm:

1. Fix an ordering of the variables: X_1, \dots, X_n
2. For each X_i , select $Parents(X_i)$ to be the minimal subset of $\{X_1, \dots, X_{i-1}\}$ such that $I(X_i, \{X_1, \dots, X_{i-1}\} - Parents(X_i) | Parents(X_i))$.

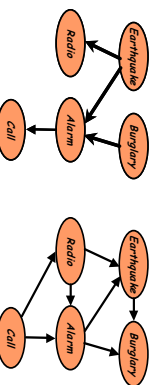
This will yield a minimal I-map

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Non-uniqueness of the minimal I-map

- Unfortunately, a distribution can have **many minimal I-maps**, depending on the variable ordering we choose!
- The initial choice of variable ordering can have a big impact on the complexity of the minimal I-map:

Example:



Ordering: E, B, A, R, C

Ordering: C, R, A, E, B

- A good heuristic is to use causality in order to generate an ordering.

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