

# The String of Diamonds is tight for Rumor Spreading

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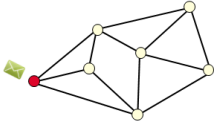
Joint work with Omer Angel and Yuval Peres

# Example

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ROUND 0

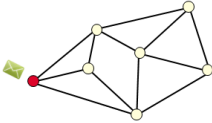
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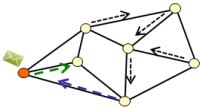
# Example

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ROUND 0



ROUND 1

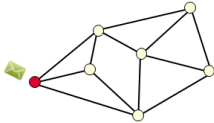


**In each round, every vertex calls a random neighbour**

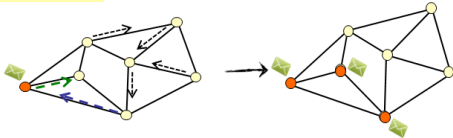
# Example

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ROUND 0



ROUND 1

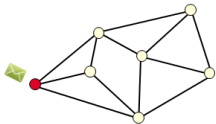


In each round, every vertex calls a random neighbour and they exchange their information

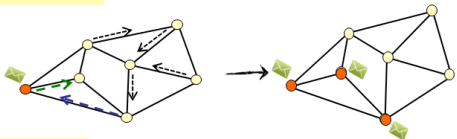
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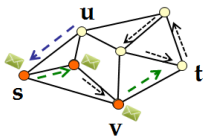
ROUND 0



ROUND 1



ROUND 2



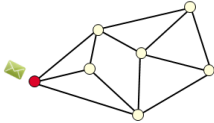
In each round, every vertex calls a random neighbour and they exchange their information

$u$  pulls from  $s$   
 $v$  pushes to  $t$

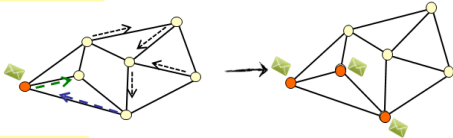
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ROUND 0

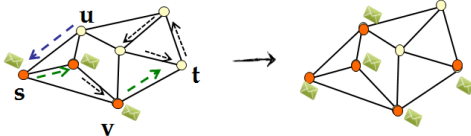


ROUND 1



In each round, every vertex calls a random neighbour and they exchange their information

ROUND 2



u pulls from s  
v pushes to t

# The push&pull rumor spreading protocol

[Demers, Gealy, Greene, Hauser, Irish, Larson, Manning, Shenker, Sturgis, Swinehart, Terry, Woods'87]

1. Consider a simple connected graph.
2. At time 0, one vertex knows a rumor.
3. At each time-step  $1, 2, \dots$ ,  
every informed vertex sends the rumor to a random neighbour (PUSH);  
and every uninformed vertex queries a random neighbour about the rumor (PULL).

We are interested in the **spread time**.

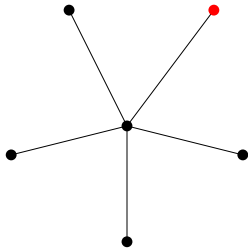
# Applications

1. Replicated databases
2. Broadcasting algorithms
3. News propagation in social networks
4. Spread of viruses on the Internet.



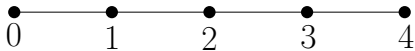


## Example: a star



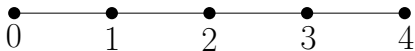
2 rounds

## Example: path graph



vertex 0 knows rumor at round 0

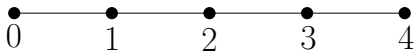
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## Example: path graph



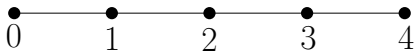
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vertex 1 is informed at round 1

vertex 2 is informed at round

$$1 + \min\{\text{Geo}(1/2), \text{Geo}(1/2)\} = 1 + \text{Geo}(3/4)$$

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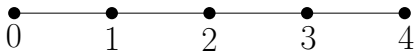
vertex 1 is informed at round 1

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$$1 + \min\{\text{Geo}(1/2), \text{Geo}(1/2)\} = 1 + \text{Geo}(3/4)$$

vertex 3 is informed at round  $1 + \text{Geo}(3/4) + \text{Geo}(3/4)$

## Example: path graph



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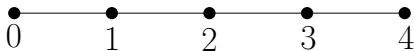
vertex 2 is informed at round

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vertex 4 is informed at round  $1 + \text{Geo}(3/4) + \text{Geo}(3/4) + 1$

## Example: path graph



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vertex 1 is informed at round 1

vertex 2 is informed at round

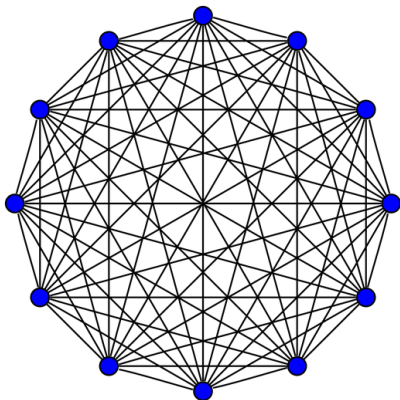
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$$\mathbb{E}[\text{Spread Time}] = \frac{4}{3}n - 2$$

## Example: a complete graph



$(1 + o(1)) \log_3 n$  rounds in expectation  
Shenker, Vöcking'00]

[Karp, Schindelhauer,



# Known results

$s(G)$  expected value of spread time (for worst starting vertex)

Graph $G$	$s(G)$
Star	2
Path	$(4/3)n + O(1)$
Hypercube, $\mathcal{G}(n, p)$ (connected)	$\Theta(\ln n)$ [Feige, Peleg, Raghavan, Upfal'90]
Complete	$(1 + o(1)) \log_3 n$ [Karp, Schindelbauer, Shenker, Vöcking'00]
General	$O(n)$ [Acan, Collecchio, M., Wormald'15]

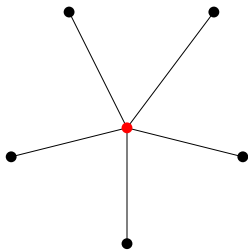
An asynchronous variant

## A (more realistic) variant

Definition (The asynchronous variant: Boyd, Ghosh, Prabhakar, Shah'06)

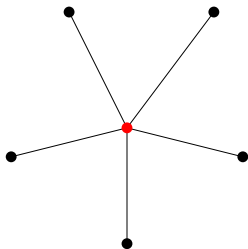
Every vertex has an exponential clock with rate 1, at each clock ring, performs one action. (PUSH or PULL).

## Example: a star



synchronous protocol: 1 time-step

## Example: a star

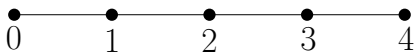


synchronous protocol: 1 time-step

asynchronous protocol:

Coupon collector:  $n \ln n$  actions =  $\ln n$  amount of time

## Example: a path



Spread time  $\sim$  sum of  $n - 1$  independent exponentials

$$\mathbb{E}[\text{Spread Time}] = n - 5/3 \quad (\text{versus } \frac{4}{3}n - 2 \text{ for synchronous})$$

## Some known results

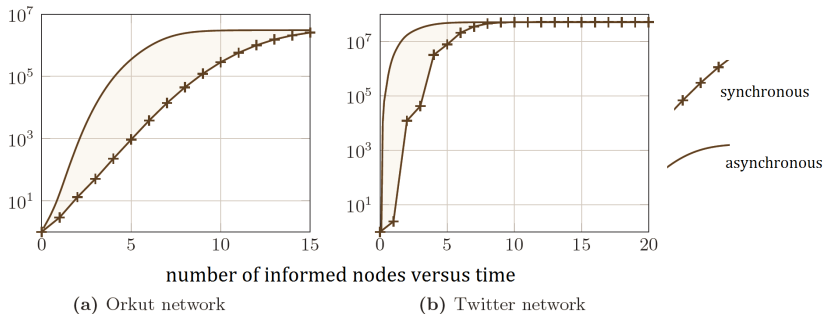
$a(G)$  expected value of spread time in asynchronous protocol

Graph $G$	$s(G)$	$a(G)$
Star	2	$\ln n + O(1)$
Path	$(4/3)n + O(1)$	$n + O(1)$
Complete	$(1 + o(1)) \log_3 n$ [Karp, Schindelhauer, Shenker, Vöcking'00]	$\ln n + o(1)$ [Janson'99]
Hypercube graph	$\Theta(\ln n)$ [Feige, Peleg, Raghavan, Upfal'90]	$\Theta(\ln n)$ [Fill, Pemantle'93]
$\mathcal{G}(n, p)$ (connected)	$\Theta(\ln n)$ [Feige, Peleg, Raghavan, Upfal'90]	$(1 + o(1)) \ln n$ [Panagiotou, Speidel'13]
General	$O(n)$ [Acan, Collecchio, M., Wormald'15]	$\Omega(\ln n), O(n)$

Comparison of the two variants



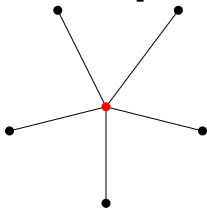
# Comparison of the two protocols: experiments



Figures from: Doerr, Fouz, and Friedrich'12.

# The star

In which graph synchronous is quicker than asynchronous?

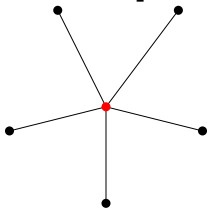


synchronous protocol: 1

asynchronous protocol:  $\ln n$

# The star

In which graph synchronous is quicker than asynchronous?



synchronous protocol: 1

asynchronous protocol:  $\ln n$

For any  $G$ ,

$a(G) \leq O(s(G) \times \ln n)$  [Acan, Collecchio, M., Wormald'15]

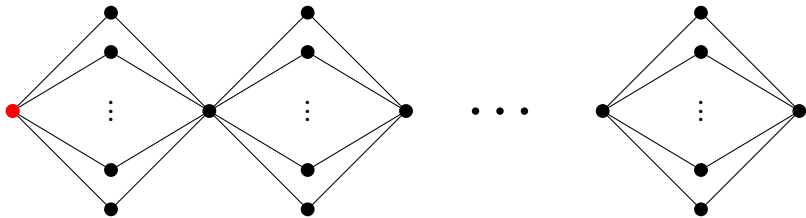
$a(G) \leq O(s(G) + \ln n)$  [Giakkoupis, Nazari, and Woelfel'16]

# The string of diamonds

In which graph asynchronous is much quicker than synchronous?

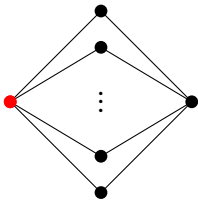
# The string of diamonds

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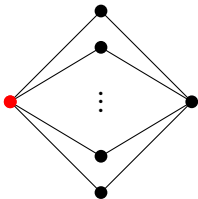
logarithmic  $\ll$  polynomial

# Time taken to pass through a diamond



$k$  paths of length 2

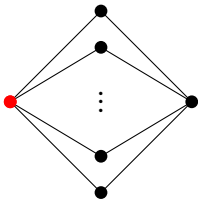
# Time taken to pass through a diamond



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**Birthday paradox:**  $O(\sqrt{k})$  actions needed to have a vertex do two actions.

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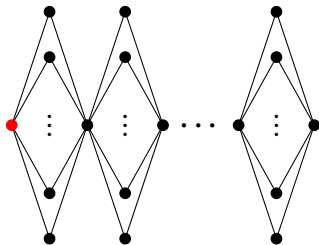
Time to pass the rumor

Asynchronous:  $\leq O(\sqrt{k}/k) = O(1/\sqrt{k})$

Synchronous:  $\geq 2$



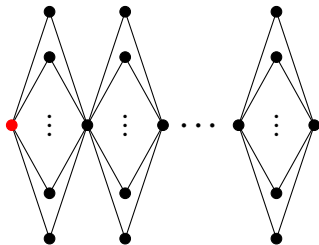
## The string of diamonds, continued



$n^{1/3}$  diamonds, each consisting of  $n^{2/3}$  paths of length 2

$$a(G) \leq n^{1/3} \times O\left(\frac{1}{\sqrt{n^{2/3}}}\right) + \ln n = O(\ln n)$$

## The string of diamonds, continued



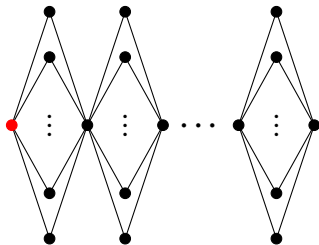
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while

$$s(G) \geq 2n^{1/3}$$

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while

$$s(G) \geq 2n^{1/3}$$

$\frac{s(G)}{a(G)}$  can be as large as  $\tilde{\Omega}(n^{1/3})$ , but can it be larger?

## Comparison of the protocols: our results

For any  $G$ ,

$$\frac{s(G)}{a(G)} = \tilde{O}\left(n^{2/3}\right)$$

[Acan, Collecchio, M., Wormald'15]

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**Theorem (Angel, M., Peres'17)**

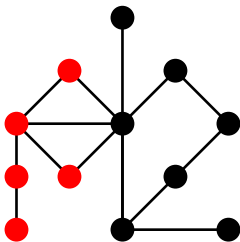
*We have*

$$\frac{s(G)}{a(G)} = \tilde{O}\left(n^{1/3}\right),$$

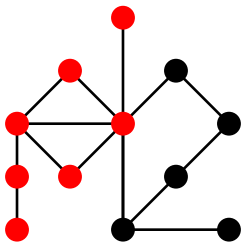
*which is tight (up to a logarithmic factor).*

# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

Build a coupling so that



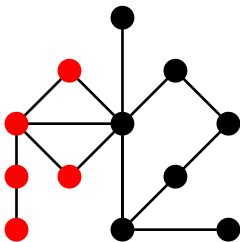
asynchronous contamination  
by time 1



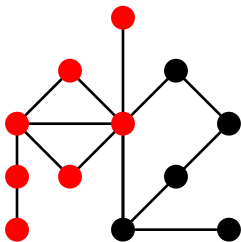
synchronous contamination  
by time  $x$

# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

Build a coupling so that



asynchronous contamination  
by time 1



synchronous contamination  
by time  $x$

If asynchronous contaminates a path of length  $L$ ,  
need to have  $x \geq L$



# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

## Lemma

*In asynchronous, after one time unit, rumor does not pass along a path of length  $> Cn^{1/3}$  (with high prob).*

# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

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For fixed path  $v_1 v_2 \dots v_L$ , this probability is

$$\leq 2^L \times \binom{n}{L} \times n^{-L} \times \prod_{i=1}^{L-1} \max \left\{ \frac{1}{\deg(v_i)}, \frac{1}{\deg(v_{i+1})} \right\}$$

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Will show

$$\sum_{L\text{-paths}} \prod_{i=1}^{L-1} \frac{1}{\min\{\deg(v_i), \deg(v_{i+1})\}} \leq (Cn/L)^{L/2} \quad (1)$$

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Implies the total probability is  $\leq (C\sqrt{n}/L\sqrt{L})^L$ .

Putting  $L = Cn^{1/3}$  makes this  $o(1)$ .

# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

Want to show

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Want to show

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Baby version: we have

$$\sum_{L\text{-paths}} \prod_{i=1}^{L-1} \frac{1}{\deg(v_i)} \leq n$$

Once we choose the first vertex, the  $1/\deg$  factors cancel number of choices for next vertices!

# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

Want to show

$$\sum_{L\text{-paths}} \prod_{i=1}^{L-1} \frac{1}{\min\{\deg(v_i), \deg(v_{i+1})\}} \leq (Cn/L)^{L/2}$$

Consider the local minima vertices in the sequence  
 $\deg(v_1), \deg(v_2), \dots, \deg(v_L)$

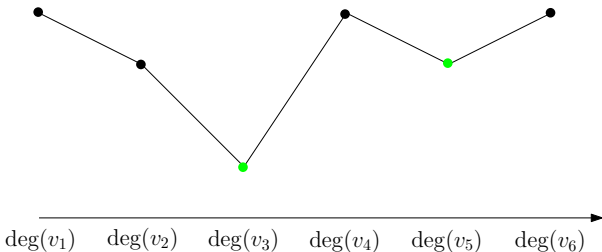
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Consider the local minima vertices in the sequence

$\deg(v_1), \deg(v_2), \dots, \deg(v_L)$





# Proof sketch for $s(G) \leq a(G) \times \tilde{O}(n^{1/3})$

Want to show

$$\sum_{L\text{-paths}} \prod_{i=1}^{L-1} \frac{1}{\min\{\deg(v_i), \deg(v_{i+1})\}} \leq (Cn/L)^{L/2}$$

Consider the local minima vertices in the sequence  $\deg(v_1), \deg(v_2), \dots, \deg(v_L)$ .

Once we choose these vertices, the  $1/\min\{\deg, \deg\}$  factors cancel out number of choices for other vertices, so

$$\sum_{L\text{-paths}} \prod_{i=1}^{L-1} \frac{1}{\min\{\deg(v_i), \deg(v_{i+1})\}} \leq \sum_{s=0}^{L/2} \binom{L}{s} \cdot \binom{n}{s} \leq (Cn/L)^{L/2}$$

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## Lemma

*In asynchronous, during  $[0, t]$ , rumor does not pass along a path of length  $> Cn^{1/3}t^{2/3}$  (with high prob).*

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Let  $s$  be starting vertex. Observe there are **independent** exponential random variables  $Y_{x,y}$ :

$$A = \text{asynchronous spread time} = \max_{v \in V} \min_{\Gamma: (s,v)\text{-path}} \sum_{xy \in E(\Gamma)} \min\{Y_{x,y}, Y_{y,x}\}.$$

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Similarly, there are **non-independent** geometric random variables  $T_{x,y}$ :

$$S = \text{synchronous spread time} = \max_{v \in V} \min_{\Gamma: (s,v)\text{-path}} \sum_{xy \in E(\Gamma)} \min\{T_{x,y}, T_{y,x}\}.$$

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*In asynchronous, during  $[0, t]$ , rumor does not pass along a path of length  $> Cn^{1/3}t^{2/3}$  (with high prob).*

Let  $s$  be starting vertex. Observe there are **independent** exponential random variables  $Y_{x,y}$ :

$$A = \text{asynchronous spread time} = \max_{v \in V} \min_{\Gamma: (s,v)\text{-path}} \sum_{xy \in E(\Gamma)} \min\{Y_{x,y}, Y_{y,x}\}.$$

Similarly, there are **non-independent** geometric random variables  $T_{x,y}$ :

$$S = \text{synchronous spread time} = \max_{v \in V} \min_{\Gamma: (s,v)\text{-path}} \sum_{xy \in E(\Gamma)} \min\{T_{x,y}, T_{y,x}\}.$$

Fortunately, can couple them with **independent** exponentials  $X_{x,y}$  s.t.  
 $T_{x,y} \leq \ln n + X_{x,y}$ , so

$$S \leq \max_{v \in V} \min_{\Gamma: (s,v)\text{-path}} \sum_{xy \in E(\Gamma)} (\ln n + \min\{X_{x,y}, X_{y,x}\}) \leq A^{2/3} n^{1/3} \times \ln n + A.$$

## Conclusion

$s(G)$  := expected spread time in  $G$  in **synchronous** time model

$a(G)$  := expected spread time in  $G$  in **asynchronous** time model

Theorem (Angel, M., Peres'17)

*For any connected  $G$  on  $n$  vertices,*

$$\frac{s(G)}{a(G)} = O\left(n^{1/3} \ln^{2/3} n\right)$$

For any  $n$  there exists  $G$  for which

$$\frac{s(G)}{a(G)} = \Omega\left(n^{1/3} \ln^{-1/3} n\right)$$

THANKS!